



# SPLC502A

# 132 x 65 Dot Matrix LCD Driver

# Preliminary

AUG. 11, 2004

Version 0.1

**PAGE** 



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#### 132 x 65 DOT MATRIX LCD DRIVER

#### 1. GENERAL DESCRIPTION

SPLC502A. а single-chip dot matrix liauid crystal display drivers, is specially connect designed to directly with a microprocessor bus. The 8-bit parallel or serial display data sent from the microprocessor is stored in the internal display data RAM.

It generates a liquid crystal drive signal independent of the

microprocessor. Since the SPLC502A contains a 65 X 132 bits of display data RAM, a 1-to-1 correspondence between the liquid crystal panel pixels and the internal RAM bits, it is able to enable displays with a high degree of flexibility. The SPLC502A contains

65 common output circuits, 132 segment output circuits and

therefore, a single chip can drive a 65 X 132 dot display (capable of displaying 8 columns X 4 rows of a 16 X 16 dot kanji font). In addition, the capacity of the display can also be extended through the use of master/slave structures between chips. The chips great amount of because no can save а power external operating clock is required for the display data RAM to read and write operations. Since each internally chip is equipped with a low-power liauid supply, liquid crystal crystal driver power resistors for clock CR driver power voltage adjustment and a display oscillator the SPLC502A used for circuit. can be the lowest power display system with the fewest creating components for high performance portable devices.

#### 2. FEATURES

- Direct display of RAM data through the display data RAM.
  - '1': Non-illuminated.
  - '0': Illuminated.
- RAM capacity.

65 X 132 = 8580bits.

④ Display driver circuits.

SPLC502A: 65 common outputs and 132 segment outputs.

 $\ensuremath{\mathfrak{G}}$  Static drive circuit equipped internally for indicators.

(1 system, with variable flashing speed.)

- These chips not designed for resistance to light or Resistance to radiation.
- ④ High-speed 8-bit MPU interface (capability to be connected directly to the both the 80 X 86 series MPUs and the 68000 series MPUs)/Serial interface are supported.
- Wide range of operating temperatures.
- CR oscillator circuit equipped internally (External clock can also be input).
- Abundant command functions

Display data Read/Write, display ON/OFF, Normal/Reverse display mode, page address set, display start line set, column address set, status read, display all points ON/OFF, LCD bias set, electronic volume, read/modify/write, segment driver direction select, power saver, static indicator, common output status select, V0 voltage regulation internal resistor ratio set. Booster ratio set

Low-power liquid crystal display power supply circuit equipped internally.

Booster circuit (with Boost ratios 2X/3X/4X/5X/6X, where the step-up voltage reference power supply can be input externally).

High-accuracy voltage adjustment circuit (Thermal gradient -0.05%/  $^{\circ}\!\mathbb{C}$  or external input).

V0 voltage regulator resistors equipped internally,

V<sub>4-1</sub> voltage divider resistors equipped internally, electronic volume function equipped internally, voltage follower.

- Driving Mode register provided for different size panel loading.
- Extremely low power consumption.

Low operating power when the built-in power supply is used

Power supply

Operable on the low 1.8 voltage

Logic power supply VDD - VSS = 1.8V to 3.6V

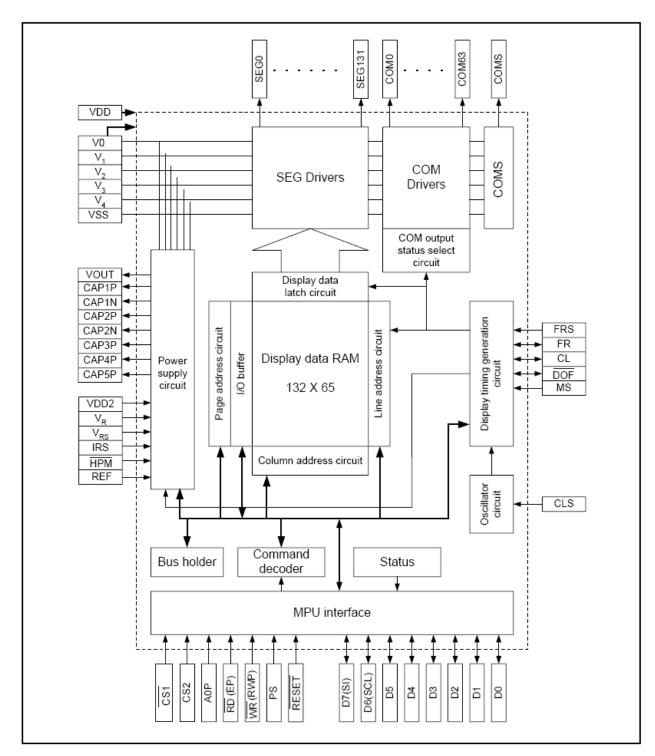
Boost reference voltage: VDD2 - VSS = 1.8V to 3.6V

Liquid crystal drive power supply (VLCD):V0 - VSS = 4V to 12V

| Product Name | Dutv | Bias     | SED Dr | COM Dr | VREG Temperature Gradient | Shippina Forms           |
|--------------|------|----------|--------|--------|---------------------------|--------------------------|
| SPLC502A     | 1/65 | 1/9, 1/7 | 132    | 65     | -0.05%/°C                 | Bare Chip with Gold Bump |
|              | 1/55 | 1/8. 1/6 | 132    | 55     |                           | and TCP                  |
|              | 1/49 | 1/8. 1/6 | 132    | 49     |                           |                          |
|              | 1/33 | 1/6. 1/5 | 132    | 33     |                           |                          |



#### 3. BLOCK DIAGRAM





## 4. SIGNAL DESCRIPTIONS

4.1. Power Supply Pins

| PIN No. | Type               |  | Description   |   |   |   |  |  |  |  |  |  |  |
|---------|--------------------|--|---|---|---|---|--|--|--|--|--|--|--|
| 12      | Р                  | VDD Shar   | VDD Shared with MPU power supply terminal VCC   |   |   |   |  |  |  |  |  |  |  |
| 11      | Р                  | 0V termina   | al connected to the sys   | stem GND.   |   |   |  |  |  |  |  |  |  |
| 4       | Р                  | A reference  | ce power supply for the   | step-up voltage circui  | t for the liquid crystal d  | lrive   |  |  |  |  |  |  |  |
| 1       | Р                  |  | The external-input $V_{REG}$ power supply for the LCD power supply voltage regulator. These can   |   |   |   |  |  |  |  |  |  |  |
| 10      | Р                  | A multi-le the liquid divided determine V <sub>0</sub> Master op the V <sub>1</sub> to  V1 V2 V3 | vel power supply for crystal cell, and or through changing ad based on VDD, and $\ge V_1 \ge V_2 \ge V_3 \ge V_4 \ge V_5$ peration: When the power value of | the liquid crystal drive is changed through the impedance us must maintain the relationship to the impedance us must maintain the relationship turns ON, ow. The voltage setting 1/55 DUTY  7/8*V0_5/6*V0  6/8*V0_4/6*V0  | e. The voltage appugh the use of sing an op. amp. ative magnitudes show the internal power supus are selected by the 1/49 DUTY 7/8*V0_5/6*V0 6/8*V0_2/6*V0  | a resistive voltage Voltage levels are n below.  oply circuits generate   |  |  |  |  |  |  |  |
|         | 12<br>11<br>4<br>1 | 12 P 11 P 4 P 1 P  | 12 P VDD Sha  11 P OV termin  4 P A reference  1 P The exter only be end  10 P A multi-le the liquid divided determine Vo  Master op the V₁ to  V1  V2  | 12 P VDD Shared with MPU power such that the system of th | 12 P VDD Shared with MPU power supply terminal VCC  11 P 0V terminal connected to the system GND.  4 P A reference power supply for the step-up voltage circuit  1 P The external-input V <sub>REG</sub> power supply for the LCD ponly be enabled for the models with the V <sub>REG</sub> external  10 P A multi-level power supply for the liquid crystal drived the liquid crystal cell, and is changed through divided or through changing the impedance used termined based on VDD, and must maintain the relative based on VDD, and must maintai | 12 P VDD Shared with MPU power supply terminal VCC  11 P 0V terminal connected to the system GND.  4 P A reference power supply for the step-up voltage circuit for the liquid crystal of the external-input V <sub>REG</sub> power supply for the LCD power supply voltage ronly be enabled for the models with the V <sub>REG</sub> external input option.  10 P A multi-level power supply for the liquid crystal drive. The voltage appoint the liquid crystal cell, and is changed through the use of divided or through changing the impedance using an op. amp. determined based on VDD, and must maintain the relative magnitudes show V₀ ≥V₁≥V₂≥V₃≥V₄≥VSS  Master operation: When the power supply turns ON, the internal power supply turns on the in |  |  |  |  |  |  |  |

P: Power Supply

4.2. LCD Power Supply Circuit Terminals

|                  |         | , On Cuit 1 |  |
|------------------|---------|-------------|--|
| Mnemonic         | PIN No. | Tvpe        | Description  |
| CAP1P            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP1N  |
| CAP1N            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP1P  |
| CAP2P            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP2N  |
| CAP2N            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP2P  |
| CAP3P            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP1N  |
| CAP4P            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP2N  |
| CAP5P            | 2       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and the CAP1N  |
| V <sub>OUT</sub> | 3       | 0           | DC/DC voltage converter. A capacitor is connected between this terminal and VSS.   |
| $V_R$            | 2       | I           | Output voltage regulator terminal. Provides the voltage between VDD and $V_0$ through a resistive voltage divider. These are only enabled when the $V_0$ voltage regulator internal resistors are not used (IRS = 'L'). These cannot be used when the $V_0$ voltage regulator internal resistors are |



4.3. System Bus Connection Terminals

| Mnemonic   | PIN No. | Tvpe  | Description   |  |  |  |  |  |  |  |
|------------|---------|---|---|--|--|--|--|--|--|--|
| DB7 - 0    | 8       | I/O   | This is an 8-bit bi-directional data bus that connects to an 8-bit or 16-bit standard MPU data bus. |  |  |  |  |  |  |  |
| (SI) (SCL) |         | When the serial interface is selected (PS = 'L'), DB7 serves as the serial data input terminal (SI) |   |  |  |  |  |  |  |  |
|            |         |   | and DB6 serves as the serial clock input terminal (SCL). At the same time, DB5 - 0 are set          |  |  |  |  |  |  |  |
|            |         |   | to  |  |  |  |  |  |  |  |
| A0P        | 1       | I   | This is connected to the least significant bit of the normal MPU address bus, and it determines     |  |  |  |  |  |  |  |
|            |         |   | whether the data bits are data or a command.  |  |  |  |  |  |  |  |
|            |         |   | A0P = 'H': Indicates DB7 - 0 is display data.   |  |  |  |  |  |  |  |
|            |         |   | A0P = 'L': Indicates DB7 - 0 is control data.   |  |  |  |  |  |  |  |
| RESET      | 1       | ı   | When RESET is set to 'L', the settings are initialized.   |  |  |  |  |  |  |  |
|            |         |   | The RESET signal level performs the reset   |  |  |  |  |  |  |  |
| CS1        | 2       | I   | This is the chip select signal. When CS1 = 'L' and CS2 = 'H', the chip select becomes               |  |  |  |  |  |  |  |
| CS2        |         |   | active, and data/command I/O is enabled.  |  |  |  |  |  |  |  |
| RD (EP)    | 1       | I   | When connected to an 8080 MPU, this is LOW active. This pin is connected to the RD signal of        |  |  |  |  |  |  |  |
|            |         |   | the 8080 MPU, and the SPLC502A data bus is in an output status when this signal is 'L'.             |  |  |  |  |  |  |  |
|            |         |   | When connected to a 6800 Series MPU, this is HIGH active. This is the 68000                         |  |  |  |  |  |  |  |
|            |         |   | Series MPU  |  |  |  |  |  |  |  |
| WR (RWP)   | 1       | I   | When connected to an 8080 MPU, this is LOW active. This terminal connects to the 8080 MPU           |  |  |  |  |  |  |  |
|            |         |   | WR signal. The signals on the data bus are latched at the rising edge of the WR                     |  |  |  |  |  |  |  |
|            |         |   | signal. When connected to a 6800 Series MPU:  |  |  |  |  |  |  |  |
|            |         |   | This is the read/write control signal input terminal.   |  |  |  |  |  |  |  |
|            |         |   | When RWP = 'H': Read.   |  |  |  |  |  |  |  |
|            |         |   | When RWP = 'L': Write.  |  |  |  |  |  |  |  |
| C86        | 1       | I   | This is the MPU interface switch terminal.  |  |  |  |  |  |  |  |
|            |         |   | C86 = 'H': 6800 Series MPU interface.   |  |  |  |  |  |  |  |
| D0         |         |   | C86 = 'L': 8080 MPU interface.  |  |  |  |  |  |  |  |
| PS         | 1       | ı   | This is the parallel data input/serial data input switch terminal.                                  |  |  |  |  |  |  |  |
|            |         |   | PS = 'H': Parallel data input   |  |  |  |  |  |  |  |
|            |         |   | PS = 'L': Serial data input.  The following applies depending on the PS status:                     |  |  |  |  |  |  |  |
|            |         |   | The following applies depending on the FO status.   |  |  |  |  |  |  |  |
|            |         |   | PS Data/Command Data Read/Write Serial Clock  |  |  |  |  |  |  |  |
|            |         |   | 'H' A0P DB0 to DB7 RD , WR  |  |  |  |  |  |  |  |
|            |         |   | 'L' A0P SI(DB7) Write only SCL (DB6)  |  |  |  |  |  |  |  |
|            |         |   | When PS = 'L', DB0 to DB5 are high impedance. DB0 to DB5 may be 'H', 'L' or Open. RD                |  |  |  |  |  |  |  |
|            |         |   | (EP) and WR (RWP) are fixed to either 'H' or 'L'. With serial data input, RAM display               |  |  |  |  |  |  |  |
|            |         |   | data reading is not supported.  |  |  |  |  |  |  |  |
| CLS        | 1       | 1   | Terminal to select whether to enable or disable the display clock internal oscillator circuit.      |  |  |  |  |  |  |  |
|            |         |   | CLS = 'H': Internal oscillator circuit is enabled.  |  |  |  |  |  |  |  |
|            |         |   | CLS = 'L': Internal oscillator circuit is disabled (requires external input).                       |  |  |  |  |  |  |  |
|            |         |   | When CLS = 'L', input the display clock through the CL terminal.                                    |  |  |  |  |  |  |  |
| FR         | 1       | I/O   | This is the liquid crystal alternating current signal I/O terminal.                                 |  |  |  |  |  |  |  |
|            |         |   | MS = 'H': Output  |  |  |  |  |  |  |  |
|            |         |   | MS = 'L': Input   |  |  |  |  |  |  |  |
|            |         |   | When the SPLC502A chip is used in master/slave mode, the various FR terminals                       |  |  |  |  |  |  |  |
|            |         |   | must be connected.  |  |  |  |  |  |  |  |





| Mnemonic | PIN No. | Type | Description  |  |  |  |  |  |  |  |  |  |
|----------|---------|------|--|--|--|--|--|--|--|--|--|--|
| MS       | 1       | I    | This terminal selects the master/slave operation for the SPLC502A chips. Master                      |  |  |  |  |  |  |  |  |  |
|          |         |      | operation outputs the timing signals that are required for the LCD display, while slave operation    |  |  |  |  |  |  |  |  |  |
|          |         |      | inputs the timing signals required for the liquid crystal display, synchronizing the                 |  |  |  |  |  |  |  |  |  |
|          |         |      | liquid crystal display system.   |  |  |  |  |  |  |  |  |  |
|          |         |      | MS = 'H': Master operation   |  |  |  |  |  |  |  |  |  |
|          |         |      | MS = 'L': Slave operation  |  |  |  |  |  |  |  |  |  |
|          |         |      | The following is true depending on the MS and CLS status:  |  |  |  |  |  |  |  |  |  |
|          |         |      | Oscillator Power   |  |  |  |  |  |  |  |  |  |
|          |         |      | MS CLS Circuit Supply Circuit CL FR FRS DOF  |  |  |  |  |  |  |  |  |  |
|          |         |      | 'H' 'H' Enabled Enabled Output Output Output Output  |  |  |  |  |  |  |  |  |  |
|          |         |      | L 'L' Disabled Enabled Input Output Output Output  |  |  |  |  |  |  |  |  |  |
|          |         |      | 'L' 'H' Disabled Disabled Input Input Output Input   |  |  |  |  |  |  |  |  |  |
|          |         |      |  |  |  |  |  |  |  |  |  |  |
|          |         |      | 'L' Disabled Disabled Input Input Output Input   |  |  |  |  |  |  |  |  |  |
| CL       | 1       | I/O  | This is the display clock input terminal   |  |  |  |  |  |  |  |  |  |
|          |         |      | The following is true depending on the MS and CLS status.  |  |  |  |  |  |  |  |  |  |
|          |         |      | MS CLS CL  |  |  |  |  |  |  |  |  |  |
|          |         |      | 'H' 'H' Output   |  |  |  |  |  |  |  |  |  |
|          |         |      | 'L' Input  |  |  |  |  |  |  |  |  |  |
|          |         |      | 'L' 'H' Input  |  |  |  |  |  |  |  |  |  |
|          |         |      | L'L' Input   |  |  |  |  |  |  |  |  |  |
|          |         |      |  |  |  |  |  |  |  |  |  |  |
|          |         |      | When the SPLC502A chips are used in master/slave mode, the various CL terminals must be              |  |  |  |  |  |  |  |  |  |
| DOE      | 1       | I/O  | connected.  This is the liquid crystal display blanking control terminal.                            |  |  |  |  |  |  |  |  |  |
| DOF      | '       | 1/0  | MS = 'H': Output   |  |  |  |  |  |  |  |  |  |
|          |         |      | MS = 'L': Input  |  |  |  |  |  |  |  |  |  |
|          |         |      | When the SPLC502A chip is used in master/slave mode, the various DOF terminals must                  |  |  |  |  |  |  |  |  |  |
|          |         |      |  |  |  |  |  |  |  |  |  |  |
| FRS      | 1       | 0    | be connected.  This is the output terminal for the static drive. This terminal is only enabled       |  |  |  |  |  |  |  |  |  |
| FKO      | '       |      | when the static indicator display is ON when in master operation mode, and is used in                |  |  |  |  |  |  |  |  |  |
|          |         |      | conjunction with the FR terminal.  |  |  |  |  |  |  |  |  |  |
| IRS      | 1       | ı    | This terminal selects the resistors for the V0 voltage level adjustment.                             |  |  |  |  |  |  |  |  |  |
| 111.0    | '       | '    | IRS = 'H': Use the internal resistors.   |  |  |  |  |  |  |  |  |  |
|          |         |      | IRS = 'L': Do not use the internal resistors.  |  |  |  |  |  |  |  |  |  |
|          |         |      | The V0 voltage level is regulated by an external resistive voltage divider attached to the VR        |  |  |  |  |  |  |  |  |  |
|          |         |      | terminal. This pin is enabled only when the master operation mode is selected. It is fixed to either |  |  |  |  |  |  |  |  |  |
| НРМ      | 1       | I    | This is the power control terminal for the power supply circuit for liquid crystal drive.            |  |  |  |  |  |  |  |  |  |
|          |         |      | HPM = 'H': Normal mode.  |  |  |  |  |  |  |  |  |  |
|          |         |      | HPM = 'L': High power mode.  |  |  |  |  |  |  |  |  |  |
|          |         |      | This pin is enabled only when the master operation mode is selected.   It is fixed to either 'H' o   |  |  |  |  |  |  |  |  |  |
|          |         |      | 'L' when the slave operation mode is selected.   |  |  |  |  |  |  |  |  |  |
| REF      | 1       | ı    | This is the reference source select terminal for the power supply circuit for liquid crystal drive.  |  |  |  |  |  |  |  |  |  |
|          |         |      | REF = "H"; external reference source from VRS terminal.  |  |  |  |  |  |  |  |  |  |
|          |         |      | REF = "L"; internal reference source from SPLC502A terminal.   |  |  |  |  |  |  |  |  |  |
|          |         |      | This pin is enable only when the master operation mode is selected.   It is fixed to either "H" o    |  |  |  |  |  |  |  |  |  |
| Ī        |         |      | "L" when the slave operation mode is selected.   |  |  |  |  |  |  |  |  |  |





| Mnemonic | PIN No. | Tvpe |  |       | De         | scription  |  |  |  |  |  |
|----------|---------|------|--|-------|------------|------------|--|--|--|--|--|
| DSEL1-0  |         | 1    | These pins can provide duty selection. |       |            |            |  |  |  |  |  |
|          |         |      | DSEL1                                  | DSEL0 | DUTY RATIO | BIAS       |  |  |  |  |  |
|          |         |      | 1                                      | 1     | 1/65       | 1/9 or 1/7 |  |  |  |  |  |
|          |         |      | 1                                      | 0     | 1/55       | 1/8 or 1/6 |  |  |  |  |  |
|          |         |      | 0                                      | 1     | 1/49       | 1/8 or 1/6 |  |  |  |  |  |
|          |         |      | 0                                      | 0     | 1/33       | 1/6 0r 1/5 |  |  |  |  |  |

| 4.4. Liquid C | rystal Driv | e termin | als  |   |                           |   |   |  |  |  |
|---------------|-------------|----------|--|---|---------------------------|---|---|--|--|--|
| Mnemonic      | PIN No.     | Tvpe     |  |   |                           | Description   |   |  |  |  |
| SEG131 - 0    | 132         | 0        | These are the  | gh a combination of the contents of the |                           |   |   |  |  |  |
|               |             |          | display RAM and with the FR signal, a single level is selected from <b>V</b> <sub>0</sub> , V <sub>2</sub> , V <sub>3</sub> , and <b>VSS</b> . |   |                           |   |   |  |  |  |
|               |             |          |  |   | Output                    | Voltage   |   |  |  |  |
|               |             |          | RAM DATA   | FR                                      | Normal Display            | Reverse Display                                       |   |  |  |  |
|               |             |          | Н  | Н                                       | V0                        | V <sub>2</sub>  |   |  |  |  |
|               |             |          | Н  | L                                       | VSS                       | V3  |   |  |  |  |
|               |             |          | L  | Н                                       | V <sub>2</sub>            | V0  |   |  |  |  |
|               |             |          | L  | L                                       | V <sub>3</sub>            | VSS   |   |  |  |  |
|               |             |          | Power save   | -                                       |                           | VSS   |   |  |  |  |
| COM63 - 0     | 64          | 0        | These are the  | liquid cı                               | rystal common dri         | ve outputs.   |   |  |  |  |
|               |             |          | Part No  | СОМ                                     |                           |   |   |  |  |  |
|               |             |          | SPLC502  |   | COM63 -0                  |   |   |  |  |  |
|               |             |          | Through a cor  | nbinatio                                | n of the contents         | of the scan data and with the FR signal, a single lev |   |  |  |  |
|               |             |          | selected from  | $V_0, V_1, V_1$                         | / <sub>4</sub> , and Vss. |   |   |  |  |  |
|               |             |          | Scan Dat   | а                                       | FR                        | Output Voltage  | _                                       |  |  |  |
|               |             |          | Н  |   | Н                         | VSS   | _                                       |  |  |  |
|               |             |          | Н  |   | L                         | V0  | _                                       |  |  |  |
|               |             |          | L  |   | Н                         | V <sub>1</sub>  | _                                       |  |  |  |
|               |             |          | L  |   | L                         | $V_4$   | _                                       |  |  |  |
|               |             |          | Power Sav  | /e                                      | -                         | VSS   |   |  |  |  |
| COMS          | 2           | 0        | These are the  | COM                                     | output terminals f        | or the indicator.                                     | Both terminals output the same signal   |  |  |  |
|               |             |          | Leave these p  | ins ope                                 | n if they are not         | used. When ir   | n master/slave mode, the same signal is |  |  |  |
|               |             |          | output by both   | master                                  | and slave.                |   |   |  |  |  |

# 4.5. Test Terminals

| Mnemonic     | PIN No. | Tvpe | Description                                   |  |  |  |  |
|--------------|---------|------|---|--|--|--|--|
| TEST         | 1       | I    | This is terminal for IC chip testing only.    |  |  |  |  |
| TEST5, TEST6 | 2       | 0    | These are terminals for IC chip testing only. |  |  |  |  |



#### 5. FUNCTIONAL DESCRIPTIONS

#### 5.1. The MPU Interface

#### 5.1.1. Selecting the interface type

For SPLC502A, data transfers are accomplished through an 8-bit bi-directional data bus (DB7 - 0) or through a serial data input (SI). By selecting the PS terminal polarity to the 'H' or 'L', it is possible

to select either parallel data input or serial data input as shown in Table 1.

Table 1

| PS                | CS1 | CS2 | A0P | RD | WR | C86 | DB7 | DB6 | DB5 - 0 |
|-------------------|-----|-----|-----|----|----|-----|-----|-----|---------|
| H: Parallel Input | CS1 | CS2 | A0P | RD | WR | C86 | DB7 | DB6 | DB5 - 0 |
| L: Serial Input   | CS1 | CS2 | A0P | -  | 1  | -   | SI  | SCL | (HiZ)   |

<sup>&#</sup>x27;-' indicates fixed to either 'H' or to 'L'

#### 5.1.2. The parallel interface

When the parallel interface is selected (PS = 'H'), it is possible to connect directly to either an 8080-system MPU or a 6800 Series

MPU (as shown in Table 2) by selecting the C86 terminal to either 'H' or 'L'.

Table 2

| C86                    | CS1 | CS2 | A0P | RD | WR  | DB7 - 0 |
|------------------------|-----|-----|-----|----|-----|---------|
| H: 6800 Series MPU Bus | CS1 | CS2 | A0P | EP | RWP | DB7 - 0 |
| L: 8080 MPU Bus        | CS1 | CS2 | A0P | RD | WR  | DB7 - 0 |

Data bus signals are recognized by a combination of AOP, RD (EP), WR (RWP) signals, shown in Table 3.

Table 3

| Shared | 6800 Series | 8080 | Series |                              |
|--------|-------------|------|--------|------------------------------|
| A0P    | WRP         | RD   | WR     | Function                     |
| 1      | 1           | 0    | 1      | Read the display data        |
| 1      | 0           | 1    | 0      | Write the display data       |
| 0      | 1           | 0    | 1      | Read Status                  |
| 0      | 0           | 1    | 0      | Write control data (command) |

#### 5.1.3. The serial interface

When the serial interface is selected (PS = 'L') and when the chip is in active state (CS1 = 'L' and CS2 = 'H'), the serial data input (SI) and the serial clock input (SCL) can be received. The serial data is read from the serial data input pin at the rising edge of the serial clocks DB7, DB6 through DB0 in order. The data is converted to 8-bit parallel data at the rising edge of the eighth serial clock.

The AOP input determines whether the serial data input is display data or command data; when AOP = 'H', the data is display data, and when AOP = 'L', the data is command data. The AOP input is read and used for detecting every 8th rising edge of the serial clock after the chip is active.



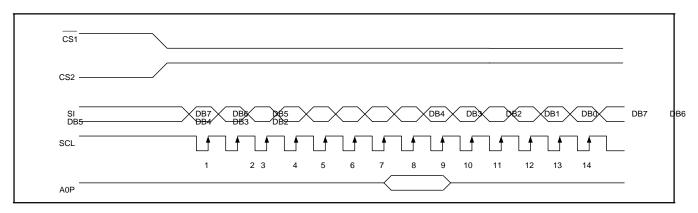


Figure 1: serial interface signal chart.

Note1: When the chip is not active, the shift registers and counter are reset to their initial states.

Note2: Reading is not acceptable in serial interface mode.

Note3: Caution is required on the SCL signal when it comes to line-end reflections and external noise. SUNPLUS recommends that operation should be rechecked on the actual equipment.

#### 5.2. The Chip Select

The SPLC502A have two chip-select-terminals: CS1 and CS2. The MPU interface or the serial interface is enabled only when

CS1 = 'L' and CS2 = 'H'.

When the chip select is inactive, DB7 - 0 enter into a high impedance state, and the A0P, RD , and WR inputs are inactive. When the serial interface is selected, the shift register and the counter are reset.

# 5.3. Accessing the Display Data RAM and the Internal Registers

Data transferring at a high speed is ensured since the MPU is required to satisfy the cycle time (tcyc) requirement alone in accessing the SPLC502A. Wait time may not be considered.

Also, in SPLC502A chips, each time data is sent from MPU. A type of pipeline process between LSIs is performed through the bus holder attached to the internal data bus. For example, when

the MPU writes data to the display data RAM, once the the bus holder, it is written to the data is stored in RAM before the next data write cycle. Moreover, when the MPU reads the display data RAM, the first data read cycle (dummy) stores the read data in the bus holder, and then the data is read from the bus holder to the system bus at the next data read cycle. There is a certain restriction in the read sequence of the display data RAM. Note that data of specified address is not generated by instruction issued immediately after the address setup. This data is generated in data read of the second time. Thus, a dummy read is required whenever the addresses setup or write cycle operation is conducted.

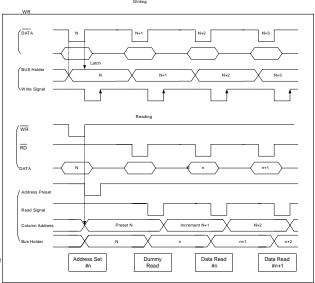


Figure2

# 5.4. The Busy Flag

relationship is shown in Figure 2.

When the busy flag is '1', it indicates that the SPLC502A is

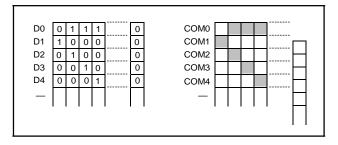
At this moment, no command running internal processes. aside from a status read will be received. The busy flag is outputted to DB7 pin with the read instruction. the cycle time (tcyc) is remained, it is not necessary to check for this flag before each command. This improvements MPU makes vast in processing capabilities possible.



#### 5.5. Display Data RAM

#### 5.5.1. Display data RAM

The display data RAM is a RAM that stores the dot data for It has a 65 (8 page x 8 bit +1) x 132-bit structure. the display. It is possible to access the desired bit by specifying the page address and the column address. Because, as is shown in data Figure 3, the DB7 0 display from the MPU corresponds to the liquid crystal display common direction, there are few constraints at the time of display data transfer when multiple SPLC502A chips Therefore. are used. display structures can be created easily and with a high degree of freedom.



Display data RAM

Liquid crystal display

Figure 3

Moreover, reading from and writing to the display RAM in the MPU side is performed through the I/O buffer, which is an independent reading operation from signal for the liauid if the display crystal driver. Consequently, even data RAM accessed asynchronously during liquid is crvstal display, it will not cause adverse effects on the display (such as flickering).

#### 5.5.2. The page address circuit

As shown in Figure 4, page address of the display data RAM is specified through the Page Address Set Command. The page address must be specified again when changing pages to perform access. Page address 8 (DB3, DB2, DB1, DB0 = 1, 0, 0, 0) is the page for the RAM region used only by the indicators, and only display data DB0 is used.

#### 5.5.3. The column addresses

As is shown in Figure 4, the display data RAM column address is Column Address Set command. specified by the The specified column address is incremented (+1)with This each display data read/write command. allows be accessed continuously. MPU display data to Moreover. the increment of column addresses 83H. stops with Because the address column

depends On the page address, it is necessary to re-specify both the address and the column address 0 for example, from column 83H to moving, page column 00H. Furthermore, as is shown in Table 4, page ADC command (segment driver direction select command) can be used to reverse the relationship between the display data RAM column address and the segment output. Because of this, the constraints on the IC layout when the LCD module is assembled can be minimized.

Table 4

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| SEG Output | SEG0           | SEG131                 |
|------------|----------------|------------------------|
| ADC '0'    | 0 (H) <i>☆</i> | Column Address & 83(H) |
| (DB0) '1'  | 83(H) 🕏        | Column Address ♠ 0(H)  |

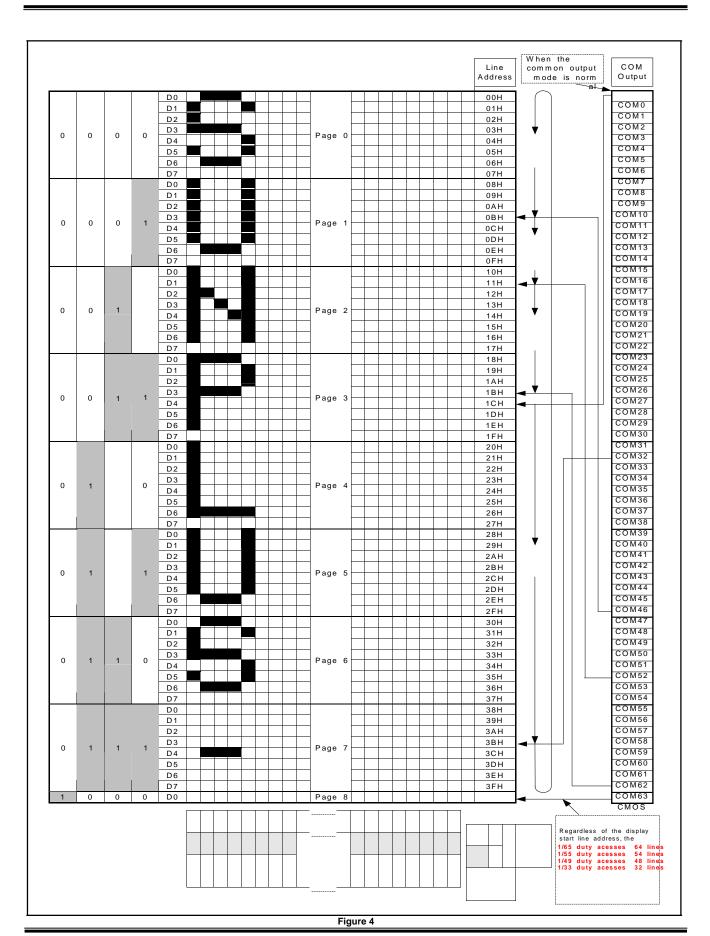
#### 5.5.4. The line address circuit

page swapping ...etc. can be performed.

The line address circuit, as shown in Figure 4, specifies the relating line address to the COM output when the contents the display data RAM are displayed. the display start line address set command, which is normally the top line of the display can be specified. the COM0 output when the common output mode normal and the COM63 output for SPLC502A when the common output mode is reversed. The display area is a 65-line SPLC502A from the display the area for line If the line addresses are changed dynamically address. using the display start line address set command, screen scrolling,









#### 5.6. The Display Data Latch Circuit

The display data latch circuit temporarily stores the display data that is output to the liquid crystal driver circuit from the display data RAM. Because display the normal/reverse status, display ON/OFF status, and display all points ON/OFF commands control only the data within the latch, they do not change the data within the display data RAM itself.

#### 5.7. The Oscillator Circuit

This is a CR-type oscillator that produces the display clock.

oscillator circuit is only enabled when MS = CLS = 'H'. When CLS = 'L', the oscillation stops, and the display clock is input through the CL terminal.

#### 5.8. The Common Output Status Select

In the SPLC502A chips, the COM output scan direction can be selected by the common output status select command (See Table

5.). Consequently, the constraints in IC layout at the time of LCD module assembly can be minimized.

Table 5

|         | COM Scan Direction |              |              |              |  |  |  |  |
|---------|--------------------|--------------|--------------|--------------|--|--|--|--|
| Status  | 1/65 Duty          | 1/55 Duty    | 1/49 Duty    | 1/33 Duty    |  |  |  |  |
| Normal  | COM0 ₽ COM63       | COM0 & COM53 | COM0 & COM47 | COM0 ₽ COM31 |  |  |  |  |
| Reverse | COM63 A COM0       | COM53 & COM0 | COM47 & COM0 | COM31 & COM0 |  |  |  |  |

| <b>-</b> .   |            |               | Common output pads |                      |             |             |             |             |        |  |
|--------------|------------|---------------|--------------------|----------------------|-------------|-------------|-------------|-------------|--------|--|
| Duty Status  | COM [0:15] | COM [16:23]   | COM [24:26] COM    | [27:36]              | COM [37:39] | COM [40:47] | COM [48:63] | COMS        |        |  |
| 1/65         | Normal     |               | COM [0:63]         |                      |             |             |             |             |        |  |
| 1/05         | Reverse    |               | COM [63:0]         |                      |             |             |             |             | COMS   |  |
| 4/55         | Normal     | COM [0:26] NC |                    | NC                   | COM [27:53] |             |             | COMS        |        |  |
| 1/55         | Reverse    |               | COM [53:27]        |                      | NC          |             | COM [26:0]  |             | OOMC   |  |
| 1/10         | Normal     | СОМ           | [0:23]             | ):23] NC COM [24:47] |             | [24:47]     | COMS        |             |        |  |
| 1/49         | Reverse    | COM           | [47:24]            | 7:24] NC COM [23:0]  |             | OOMC        |             |             |        |  |
| 4/00         | Normal     | COM [0:15]    |                    | !                    | NC          |             |             | COM [16:31] | COMS   |  |
| 1/33 Reverse |            | COM [31:16]   |                    | ı                    | NC          |             |             | COM [15:0]  | COIVIC |  |

#### 5.9. Display Timing Generator Circuit

The display timing generator circuit generates the timing signal to the line address circuit and the display data latch circuit using the display clock. The display data is latched into the display data latch circuit synchronized with the display clock, and is output to the data driver output terminal. Reading to the display data liquid crystal driver circuits is completely independent of accesses to the display data RAM by the MPU. Consequently, even if the display

data RAM is accessed asynchronously during liquid crystal display, there is absolutely no adverse effect (such as flickering) on the display. Moreover, the display timing generator circuit generates the common timing and the liquid crystal alternating current signal

(FR) from the display clock. It generates a drive-wave form using a 2-frame alternating current drive method, as is shown in Figure 5, for the liquid crystal drive circuit.



## Two-frame alternating current drive-wave form (SPLC502A)

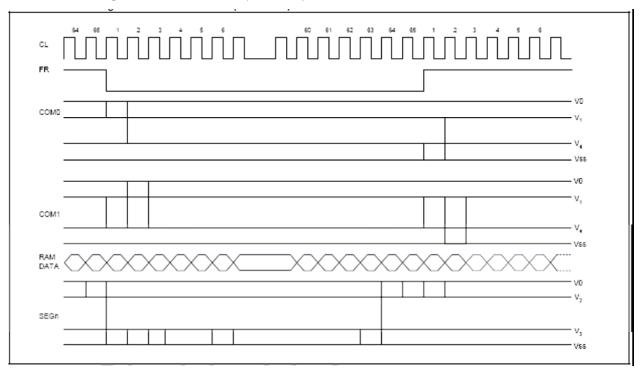


Figure 5

When multiple SPLC502A chips are used, the slave chips must be supplied the display timing signals (FR, CL, DOF) from the master chip(s). Table 6 shows the status of the FR, CL, and DOF signals.

Table 6

| Operating Mode                     | FR     | CL     | DOF    |
|------------------------------------|--------|--------|--------|
| Master (MS = 'H'):                 |        |        |        |
| The internal oscillator circuit is | Output | Output | Output |
| enabled (CLS = 'H')                |        |        |        |
| The internal oscillator circuit is | Output | Input  | Output |
| disabled (CLS = 'L')               |        |        |        |

| Operating Mode                     | FR    | CL    | DOF   |
|------------------------------------|-------|-------|-------|
| Slave (MS = 'L'):                  |       |       |       |
| The internal oscillator circuit is | Input | Input | Input |
| enabled (CLS = 'H')                |       |       |       |
| The internal oscillator circuit is | Input | Input | Input |
| disabled (CLS = 'L')               |       |       |       |

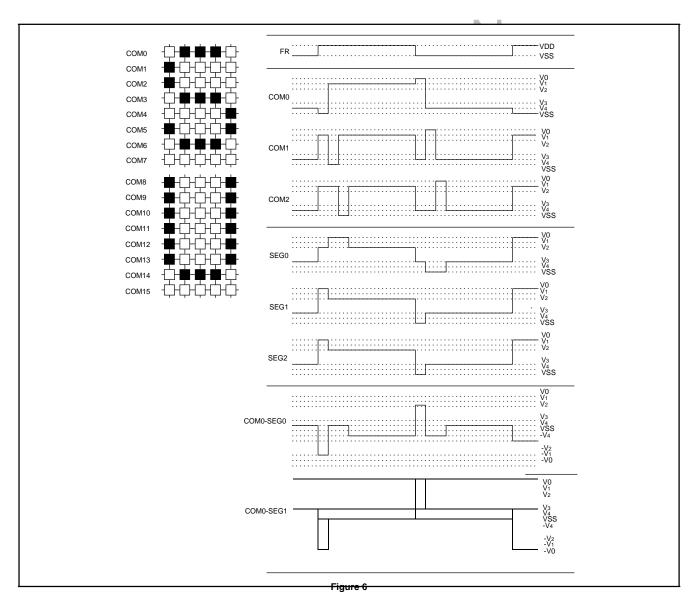


#### 5.10. The Liquid Crystal Driver Circuits

These are a 197-channel (SPLC502A) that generates four voltage levels for driving the liquid crystal. The combination of the display data, the COM scan signals, and the FR signal produces the liquid

crystal drive voltage output. Figure 6 shows examples of the

SEG and COM output waveform.





#### **The Power Supply Circuits** 5.11.

power supply circuits are low-power consumption power supply circuits that generate the voltage levels for the liquid crystal drivers. They comprise Booster circuits, voltage regulator circuits, and voltage follower circuits. They are only enabled in master operation. The power supply circuits can turn the Booster circuits, the voltage regulator circuits, and the voltage follower circuits ON or OFF independently through the use of the Power Control Set command. Consequently, it possible to make an external power supply and the internal power supply function in parallel. Table 7 shows the Power Control Set Command 3-bit data control

Table 7 The Control Details of Each Bit of the Power Control **Set Command** 

|   | Status |     |  |  |
|---|--------|-----|--|--|
| Item  | '1'    | '0' |  |  |
| DB2 Booster circuit control bit                                 | ON     | OFF |  |  |
| DB1 Voltage regulator circuit (V regulator circuit) control bit | ON     | OFF |  |  |
| DB0 Voltage follower circuit (V/F circuit) control bit          | ON     | OFF |  |  |

functions, and Table 8 shows reference combinations.

**Table 8 Reference Combinations** 

| Use Settings  | DB0 | DB1 | DB0 | Step-up<br>circuit | V regulator circuit | V/F<br>circuit | External voltage input           | Step-up Voltage<br>SvstemTerminal |
|---|-----|-----|-----|--------------------|---------------------|----------------|----------------------------------|-----------------------------------|
| Only the internal power supply is used                    | 1   | 1   | 1   | 0                  | 0                   | 0              | VDD2                             | Used                              |
| Only the V regulator circuit and the V/F circuit are used | 0   | 1   | 1   | х                  | 0                   | 0              | V <sub>out</sub> , VDD2          | Open                              |
| Only the V/F circuit is used                              | 0   | 0   | 1   | Х                  | Х                   | 0              | V <sub>0</sub> , VDD2            | Open                              |
| Only the external power supply is used                    | 0   | 0   | 0   | Х                  | X                   | Х              | V <sub>0</sub> to V <sub>4</sub> | Open                              |

Note1: The 'step-up system terminals' refer CAP1P, CAP1N, CAP2P, CAP2N, and CAP3N.

Note2: While other combinations, not shown above, are also possible, these combinations are not recommended because they have no practical use.

#### 5.11.1. The step-up voltage circuits

Using the step-up voltage circuits equipped within the SPLC502A chips, it is possible to product a 6 Times, 5 Times, Quad step-up, a Triple step-up, and a Double step-up of the VDD2 - VSS voltage levels.

Times capacitor step-up: Connect between and CAP1N, between CAP2P CAP2N, between CAP1N and CAP3N, between CAP2N and CAP4P, between CAP1N and CAP5P, and between VOUT and VSS, to produce a voltage level in the positive direction at the VOUT terminal that is 6 times the voltage level between VDD2 and VSS.

Times step-up: Connect capacitor C1 between CAP1P and

> CAP1N, CAP2N, CAP2P between and between CAP1N and CAP3N, between CAP2N and CAP4P, between VOUT and VSS. short between CAP5Pand VOUT, to produce a voltage level in the positive direction at the VOUT terminal that is 4 times the voltage level between VDD2 and VSS.

Quad step-up: Connect capacitor C1 between CAP1P and CAP1N,

between CAP2P and CAP2N. between CAP1N and CAP3N, and between VOUT and VSS, to produce a voltage level in the positive direction at the VOUT terminal that is 4 times the voltage level between VDD2 and VSS.

Triple step-up: Connect capacitor C1 between CAP1P and CAP1N, between CAP2P and CAP2N and between VOUT and VSS, and short between CAP3P and VOUT, to produce a voltage level in the positive direction at the VOUT terminal that is 3 times voltage difference between VDD2 and VSS.

Double step-up: Connect capacitor C1 between CAP1P and

> between VOUT and VSS. CAP1N. and leave CAP2N open. and short between CAP2P VOUT. and to produce voltage in the positive direction at the VOUT terminal that is twice the voltage between VDD2 and VSS.



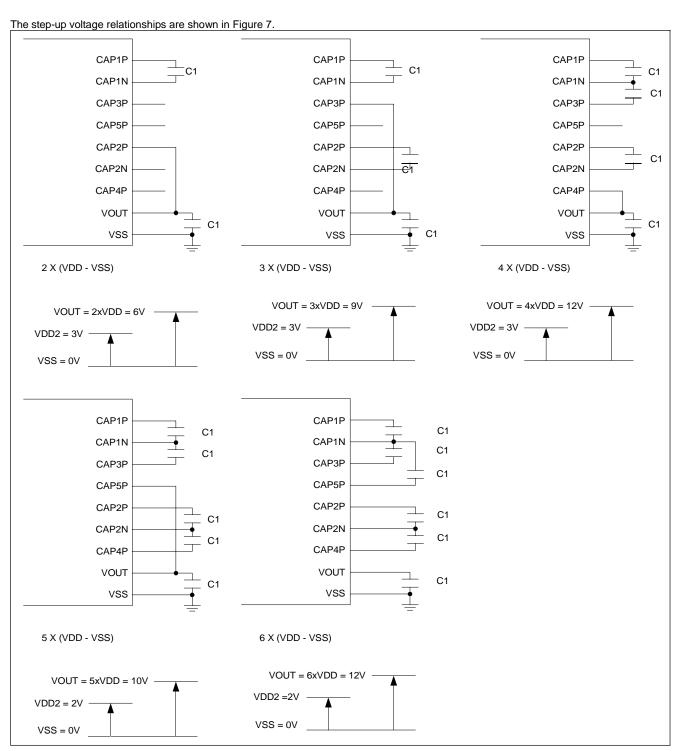


Figure 7

Note: The VDD2 voltage range must be set so that the VOUT terminal voltage does not exceed the absolute maximum rate.



#### 5.11.2. The voltage regulator circuit

VRS terminal).

The step-up voltage generated at Vout outputs the liquid crystal driver voltage Vo through the voltage regulator circuit. Because the SPLC502A chips have an internal high-accuracy fixed voltage power supply with 64-level electronic volume V٥ function and internal resistors for voltage regulator, systems can be constructed without voltage regulator circuit include having high-accuracy Moreover, in the SPLC502A, two types of components. thermal gradients have been prepared as V<sub>REG</sub> options: (1) approximately -0.05%/°C and (2) external input (supplied

# 5.11.2.1. When the V0 voltage regulator internal resistors are used

Through the use of the V0 voltage regulator internal resistors and the electronic volume function, the liquid crystal power supply voltage, V0, can be controlled by commands alone (without adding any external resistors), making it possible to adjust the liquid crystal display brightness. The V0 voltage can be calculated using equation A-1 over the range where  $\mid$  V0  $\mid$  <  $\mid$  V0UT  $\mid$ .

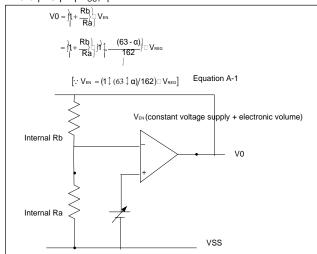


Figure 8

 $V_{REG}$  is the IC-internal fixed voltage supply, and its voltage at  $T_A = 25^{\circ}C$  is as shown in Table 9.

Table 9

| Equipment Type            | Thermal<br>Gradient | Units | VREG | Units |
|---------------------------|---------------------|-------|------|-------|
| (1) Internal Power Supply | -0.05               | [%/℃] | 2.1  | [V]   |
| (2) External Input        | -                   | -     | VRS  | [V]   |

( is set to 1 level of 64 possible levels by the electronic volume function depending on the data set in the 6-bit electronic volume register. Table 10 shows the value for depending on the electronic volume register settings.

Table 10

| DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | (  |
|-----|-----|-----|-----|-----|-----|----|
| 0   | 0   | 0   | 0   | 0   | 0   | 0  |
| 0   | 0   | 0   | 0   | 0   | 1   | 1  |
| 0   | 0   | 0   | 0   | 1   | 0   | 2  |
| :   | :   | •   | •   | :   | :   | :  |
| 1   | 1   | 1   | 1   | 0   | 1   | 61 |
| 1   | 1   | 1   | 1   | 1   | 0   | 62 |
| 1   | 1   | 1   | 1   | 1   | 1   | 63 |

Rb/Ra is the V0 voltage regulator internal resistor ratio, and can be set to 8 different levels through the The regulator internal resistor ratio set command. + Rb/Ra) ratio assumes the values shown in Table depending the 3-bit data settings on voltage regulator internal resistor ratio

register.

V0 voltage regulator internal resistance ratio register value and (1

+ Rb/Ra) ratio (Reference value)

Table 11

|     |        |    | S  | PLC502A                 |  |  |  |
|-----|--------|----|--|-------------------------|--|--|--|
| R   | egiste | er | Equipment Type by Thermal Gradier [Units: %°ℂ] |                         |  |  |  |
| DB2 | DB     | 1  | (1) -0.05                                      | (2) VREG External Input |  |  |  |
| 0   | 0      | 0  | 3.0  | 1.5                     |  |  |  |
| 0   | 0      | 1  | 3.5  | 2.0                     |  |  |  |
| 0   | 1      | 0  | 4.0  | 2.5                     |  |  |  |
| 0   | 1      | 1  | 4.5  | 3.0                     |  |  |  |
| 1   | 0      | 0  | 5.0  | 3.5                     |  |  |  |
| 1   | 0      | 1  | 5.5  | 4.0                     |  |  |  |
| 1   | 1      | 0  | 6.0  | 4.5                     |  |  |  |
| 1   | 1      | 1  | 6.5  | 5.0                     |  |  |  |



# 5.11.2.2. When an external resistance is used (i.e., The V0 Voltage Regulator Internal

#### Resistors are not used) (1)

The liquid crystal power supply voltage V0 can also be set without using the V0 voltage regulator internal resistors (IRS terminal = 'L') by adding resistors Ra' and Rb' between VDD and VR, and between VR and V0, respectively. When this is done, the use of the electronic volume function makes it possible to adjust the brightness the liquid crystal of controlling the liquid crystal display by power supply voltage V0 through commands. the range where  $\mid$  V0  $\mid$  <  $\mid$  V0UT  $\mid$  , the V0 voltage can calculated using equation B-1 based on the external resistance. Ra' and Rb'.

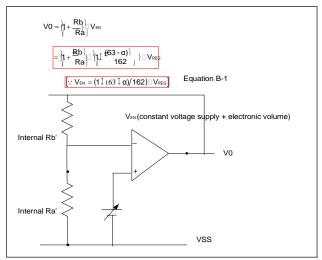


Figure 9

Setup example: When selecting  $T_A=25^{\circ}\mathbb{C}$  and V0=7.0V for an SPLC502A model where the temperature gradient = -0.05%/° $\mathbb{C}$ . When the central value of the electron volume register is (DB5, DB4, DB3, DB2, DB1, DB0) = (1, 0, 0, 0, 0, 0), then  $\langle$  = 32 and

V<sub>REG</sub> = 2.1V. According to equation B-1:

$$V_0 = \left\{1 + \frac{Rb'}{Ra'}\right\} \bullet V_{EN}$$

$$7.0V = \left\{1 + \frac{Rb'}{Ra'}\right\} \bullet \left\{1 - \frac{(63 - \sigma)}{162}\right\} \bullet (2.1)$$
 Equation B-2

Moreover, when the value of the current running through Ra' and Rb' is set to 5xA,

$$Ra' + Rb' = 1.4M$$
 Equation B-3

Consequently, by equations B-2 and B-3,

$$\frac{Rb'}{Ra'} = 3.12$$
Ra' = 340k&

At this time, the V0 voltage variable range and notch width, based on the electron volume function, is as given in Table 12.

Table 12

| V0          | Min.        | Tvp.            | Max.      | Units |
|-------------|-------------|-----------------|-----------|-------|
| Variable    | -8.6        | -7.0            | -5.3      |       |
| Range       | (63 levels) | (central value) | (0 level) | [V]   |
| Notch width | -           | 52              | ı         | [mV]  |

# 5.11.2.3. When external resistors are used (i.e. The V0 Voltage Regulator Internal

#### Resistors Are Not Used). (2)

When the external resistor described above are used, adding a variable resistor makes it possible to perform fine adjustments on Ra' and Rb', to set the liquid crystal drive voltage V0. In this case, the use of the electronic volume function makes it possible to control the liquid crystal power supply voltage V0 by commands to

V0 | < |  $V_{OUT}$  | the V0 voltage can be calculated by equation C-1 below based on the R1 and R2 (variable resistor) and R3 settings, where R2 can be subjected to fine adjustments ( $\triangle$ R2).



Figure 10

-9.0V (using R2) for an SPLC502A model where the temperature gradient = -0.05%/ $^{\circ}$ C.

When the central value for the electronic volume register is set at (DB5, DB4, DB3, DB2, DB1, DB0) = (1, 0, 0, 0, 0, 0).

$$\alpha = 31$$
  
 $V_{REG} = -2.1V$ 

so, according to equation C-1, when  $\triangle R2 = 0\Omega$ , in order to make  $\forall 0 = -9.0 \lor$ ,

$$-9.0V = \left\{1 + \frac{R_3 + R_2}{R_1}\right\} \bullet \left\{1 - \frac{31}{162}\right\} \bullet (-2.1)$$
 Equation C-2

When  $\triangle R2 = R2$ , in order to make V = -5.0V,

$$-5.0V = \left\{1 + \frac{R_3}{R_1 + R_2}\right\} \bullet \left\{1 - \frac{31}{162}\right\} \bullet (-2.1)$$
 Equation C-3

Moreover, when the current flowing VDD and V0 is set to  $5\mu A$ ,

$$R1 + R2 + R3 = 1.4M\Omega$$

Equation C-4

With this, according to equation C-2, C-3 and C-4,

R1=264k&

R2=211k&

R3= 925k&

At this time, the V0 voltage variable range and notch width based on the electron volume function is as shown in Table 13.

Table 13

| V0          | Min.        | Typ.            | Max.      | Units |
|-------------|-------------|-----------------|-----------|-------|
| Variable    | -8.6        | -7.0            | -5.3      | D 4   |
| Range       | (63 levels) | (central value) | (0 level) | [V]   |
| Notch width | =           | 53              | -         | [mV]  |

Note1: When the V0 voltage regulator internal resistors or the electronic volume function is used, it is necessary to at least set the voltage

regulator circuit and the voltage follower circuit to an operating mode using the power control set commands. Moreover, it is necessary to provide a voltage from VOUT when the Booster circuit is OFF.

Note2: The VR terminal is enabled only when the V0 voltage regulator internal resistors are not used (i.e. the IRS terminal = 'L'). When

the V0 voltage regulator internal resistors are used (i.e. when the

IRS terminal = 'H'), the VR terminal is left open.

Note3: Because the input impedance of the VR terminal is high, it is necessary to take into consideration short leads, shield cables, etc. to handle noise.

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#### 5.11.3. The liquid crystal voltage generator circuit

The V0 voltage is produced by a resistive voltage divider within the IC, and can be produced at the V<sub>1</sub>, V<sub>2</sub>, V<sub>3</sub>, and V<sub>4</sub> voltage levels required for liquid crystal driving. Moreover, when the voltage follower changes the impedance, it provides V<sub>1</sub>, V<sub>2</sub>, V<sub>3</sub> and V<sub>4</sub> to the liquid crystal drive circuit. 1/9 bias or 1/7 bias for SPLC502A can be selected.

#### 5.12. High Power Mode

The power supply circuit equipped in the SPLC502A chips has

very low power consumption (normal mode: HPM = 'H'). However, for LCDs or panels with large loads, this low-power power supply may cause display quality to degrade. When this occurs, setting the HPM terminal to 'L' (high power mode) can improve the quality of the display. We recommend that the display be checked

on actual equipment to determine whether or not to use this mode. Moreover, if the improvement to the display is inadequate

after high power mode has been set, it is necessary to add a liquid crystal drive power supply externally.

# 5.13. The Internal Power Supply Shutdown Command Sequence

The sequence shown in Figure 11 is recommended for shutting down the internal power supply. First place the power supply in power saver mode and then turn the power supply OFF.

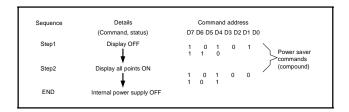


Figure 11



## 5.14. Reference Circuit Examples (Will be modified)

Figure 12 shows reference circuit examples.

Note: The C2 capacitor of V1, V2, V3 and V4 may not use.

#### 5.14.1.1. When using all of the step-up circuit, voltage regulating circuit and V/F circuit

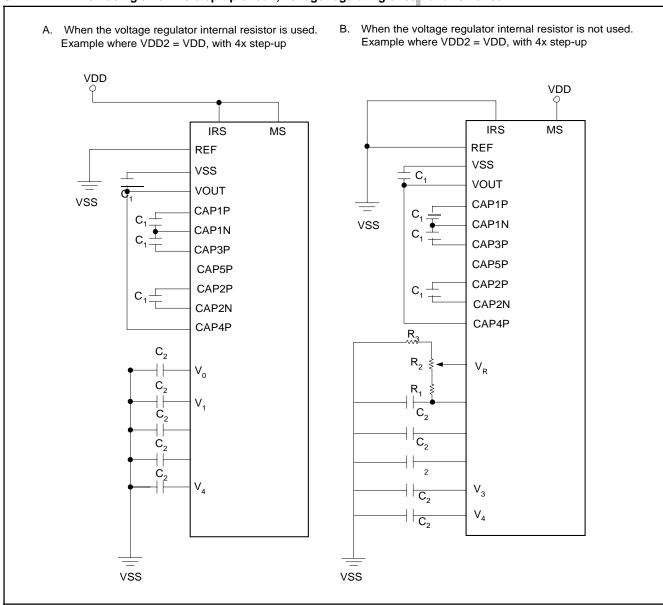


Figure 12



## 5.14.1.2. When the voltage regulator circuit and V/F circuit alone are used

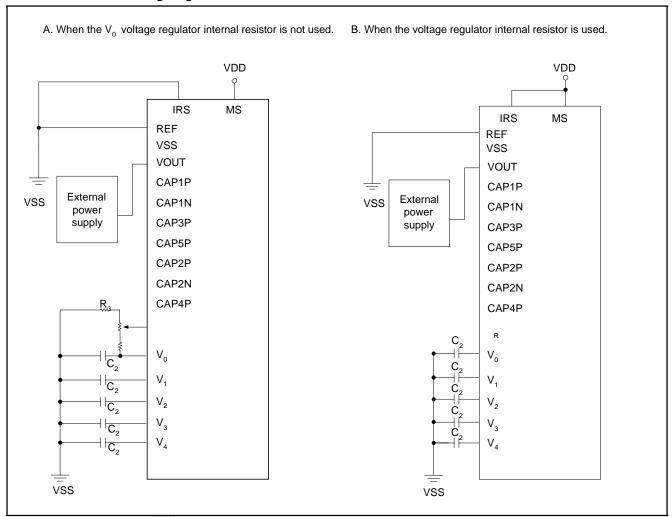


Figure 13



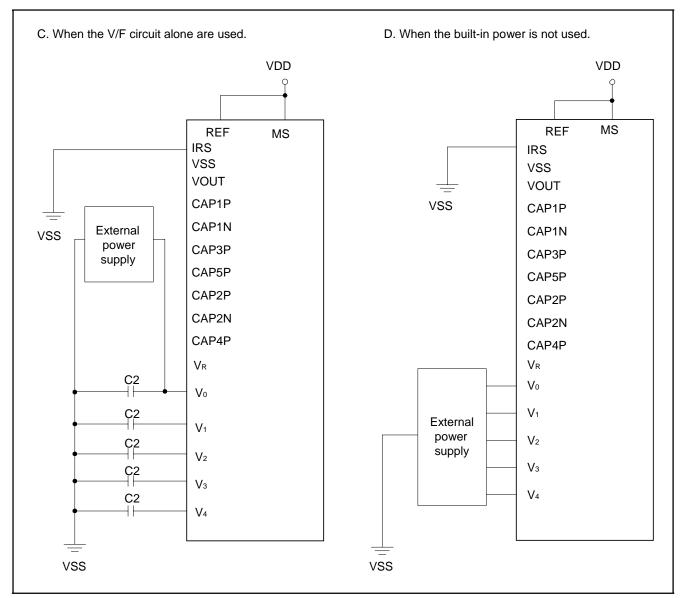


Figure 14





#### 5.15. The Reset Circuit

When the RESET input comes to the 'L' level, these LSIs return to the default state. Their default states are as follows:

- 1). Display OFF
- 2). Normal display
- 3). ADC select: Normal (ADC command DB0 = 'L')
- 4). Power control register: (DB2, DB1, DB0) = (0, 0, 0)
- 5). Serial interface internal register data clear
- 6). LCD power supply bias rate:

SPLC502A......1/9 bias

7). All-indicator lamps-on OFF (All-indicator lamps ON/OFF

command DB0 = 'L')

- 8). Power saving clear
- V0 voltage regulator internal resistors, Ra and Rb, are connected.
- Output conditions of SEG and COM terminals SEG: VSS, COM: VSS
- 11). Read modify write OFF
- 12). Static indicator OFF

Static indicator register: (DB1, DB2) = (0, 0)

- 13). Display start line set to first line
- 14). Column address set to Address 0
- 15). Page address set to Page 0
- 16). Common output status normal
- 17). V0 voltage regulator internal resistor ratio set mode clear
- 18). Electronic volume register set mode clear
  Electronic volume register: (DB5, DB4, DB3, DB2, DB1, DB0)
  = (1, 0, 0, 0, 0, 0)
- 19). Test mode clear
- 20). Driving mode register: (DB7, DB6)=(1, 0)

On the other hand, when the reset command is used, only above When the power is default settings from 11 to 19 are executed. turned the IC internal state becomes unstable, and initialize it RESET it is necessary to using terminal the initialization, each input terminal should be controlled normally. Moreover, when the control signal from the MPU is in the high impedance, an over-current may flow to the IC. After applying a

current, it is necessary to take proper measures to prevent the

input terminal from getting into the high impedance state. If the crystal power supply circuit not used on SPLC502A, it is necessary that RESET is 'H' when the external liquid crystal power supply is turned on. This IC has the function to discharge V0 when RESET and the external power

supply short-circuits to VDD when RESET is 'L.'.

While

RESET is 'L,' the oscillator and the display timing generator stop, and the CL, FR, FRS and DOF terminals are fixed to 'H'. The terminals DB7 - 0 are not affected. The VDD level is output

from the SEG and COM output terminals. It means that internal resistor is connected between VDD and V0. When the internal liquid crystal power supply circuit is not used on other models of SPLC502A, it is necessary that RESET is 'L' when the

external liquid crystal power supply is turned on. While RESET is 'L,' the oscillator works, but the display timing generator stops, and the CL, FR, FRS and DOF terminals are fixed to 'H'. The

terminals DB7 - 0 are not affected.

#### 6. COMMANDS

The SPLC502A chips identify the data bus a combination of AOP, RD (EP), WR signals bv Command interpretation and execution do not (RWP) signals. depend on the external clock, but rather is performed through internal timing only, and thus the processing is fast enough that normally a busy check is not required.

In the 8080 MPU interface, commands are launched by inputting a the RD pulse to terminal for reading, WR inputting a low pulse to the terminal for writing. In the 6800 Series MPU interface, the interface is placed in a read mode when a 'H' signal is input to the RWP terminal. It is placed in a write mode when a

 ${}^{\rm L'}$  signal is input to the RWP terminal. Then, the command is

launched by inputting a high pulse to the EP terminal (See '10. Timing Characteristics' regarding the timing). Consequently, the

6800 Series MPU interface is different from the 80x86 Series MPU interface in that in the explanation of commands and the display commands the status read and display data read RD (EP) becomes '1(H)'. In the explanations below, commands are explained using the 8080 Series MPU the example. When the serial selected, the data is inputted in the sequence starting from DB7.



<Explanation of Commands>

#### 6.1. Display ON/OFF

This command turns the display ON and OFF.

| A0P | EP<br>RD | RWP<br>WR | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Setting     |
|-----|----------|-----------|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
| 0   | 1        | 0         | 1   | 0   | 1   | 0   | 1   | 1   | 1   | 1   | Display ON  |
|     |          |           |     |     |     |     |     |     |     | 0   | Display OFF |

When the display OFF command is executed and when in the display all points ON mode, power saver mode is entered. See the section on the power saver for details.

#### 6.2. Display Start Line Set

This command is used to specify the display start line address of the display data RAM shown in Figure 4. For further details, see the

explanation of this function in 'The Line Address Circuit'.

|     | EP | RWP |     |     |     |     |     |              |     |     |              |
|-----|----|-----|-----|-----|-----|-----|-----|--------------|-----|-----|--------------|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2          | DB1 | DB0 | Line Address |
| 0   | 1  | 0   | 0   | 1   | 0   | 0   | 0   | 0            | 0   | 0   | 0            |
|     |    |     |     |     | 0   | 0   | 0   | 0            | 0   | 1   | 1            |
|     |    |     |     |     | 0   | 0   | 0   | 0            | 1   | 0   | 2            |
|     |    |     |     |     |     |     |     | $\downarrow$ |     |     | $\downarrow$ |
|     |    |     |     |     | 1   | 1   | 1   | 1            | 1   | 0   | 62           |
|     |    |     |     |     | 1   | 1   | 1   | 1            | 1   | 1   | 63           |

#### 6.3. Page Address Set

This command specifies the page address corresponding to the low address when the MPU accesses the display data RAM (see Figure 4). Specifying the page address

Changing the page address does not accompany a change in the status display. See the page address circuit in the Function Description (page 12) for the detail.

and column address enables to access a desired

| bit of | the <b>Ep</b> lispl | ay <b>RWP</b> ta | RAM. |     |     |     |     |     |     |     |              |
|--------|---------------------|------------------|------|-----|-----|-----|-----|-----|-----|-----|--------------|
| A0P    | RD                  | WR               | DB7  | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Page Address |
| 0      | 1                   | 0                | 1    | 0   | 1   | 1   | 0   | 0   | 0   | 0   | 0            |
|        |                     |                  |      |     |     |     | 0   | 0   | 0   | 1   | 1            |
|        |                     |                  |      |     |     |     | 0   | 0   | 1   | 0   | 2            |
|        |                     |                  |      |     |     |     |     | ,   | l   |     | $\downarrow$ |
|        |                     |                  |      |     |     |     | 0   | 1   | 1   | 1   | 7            |
|        |                     |                  |      |     |     |     | 1   | 0   | 0   | 0   | 8            |

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#### 6.4. Column Address Set

This command specifies the column address of the display data RAM shown in Figure 4. The column address is split into two sections (the higher 4 bits and the lower 4 bits) when it is set

(fundamentally, set continuously). Each time the display data RAM is accessed, the column address automatically incremented (+1),

making it possible for the MPU to continuously read from/write to the display data. The column address increment is topped at

83H. This does not change the page address continuously. See the function explanation in 'The Column Address Circuit' for details.

|             |   | EP<br>RWP |   |     |     |     |   |         |         |     |     |     |     |    |    |     |     | Column       |
|-------------|---|-----------|---|-----|-----|-----|---|---------|---------|-----|-----|-----|-----|----|----|-----|-----|--------------|
|             |   | RVVP      |   | DB7 | DB6 | DB5 | 5 | DB4     | DB3     | DB2 | 2 [ | )B1 | DB0 | A7 | A6 | A5  | A4  | Address      |
| High bits → | 0 | 1         | 0 | 0   | 0   | 0   | 1 | A7      | A6      | A5  | A4  | 0   | 0   | 0  | (  | ) ( | 0   | 0            |
| Low bits →  |   |           |   |     | 0   | 0   |   |         |         |     |     |     |     |    |    |     |     | 1            |
|             |   |           |   |     |     |     | 0 | A3<br>0 | A2<br>1 | A1  | A0  | 0   | 0   | 0  | (  | ) ( | 0   | 2            |
|             |   |           |   |     |     |     |   |         |         |     |     | 0   | 0   | 0  |    | ) ( | 0 0 | $\downarrow$ |
|             |   |           |   |     |     |     |   |         |         |     |     |     |     |    | 1  | 0   |     | 130          |
|             |   |           |   |     |     |     |   |         |         |     |     |     |     | ↓  | ,  |     |     | 131          |

#### 6.5. Status Read

|     | EP | RWP |      |     |        |       |     |     |     |     |
|-----|----|-----|------|-----|--------|-------|-----|-----|-----|-----|
| A0P | RD | WR  | DB7  | DB6 | DB5    | DB4   | DB3 | DB2 | DB1 | DB0 |
| 0   | 0  | 1   | BUSY | ADC | ON/OFF | RESET | 0   | 0   | 0   | 0   |

| BUSY   | When BUSY = '1', it indicates that either processing is occurring internally or a reset condition is in process. While the chip does not accept commands until BUSY = '0', if the cycle time can be satisfied, there is no need to check for BUSY condition |
|--------|---|
| ADC    | This shows the relationship between the column address and the segment driver.  0: Reverse (column address 131-n SEG n)   |
|        | 1: Normal (column address n▲SEG n)  |
|        | (The ADC command switches the polarity.)  |
| ON/OFF | ON/OFF: indicates the display ON/OFF state.   |
|        | 0: Display ON   |
|        | 1: Display OFF  |
|        | (This display ON/OFF command switches the polarity.)  |
| RESET  | This indicates that the chip is in the process of initialization either because of a RESET signal or because of a   |
|        | reset command.  |
|        | 0: Operating state  |
|        | 1: Reset in progress  |

Preliminary Version: 0.1



#### 6.6. Display Data Write

This command writes 8-bit data to the specified display data RAM

by one after the write, the MPU can write the display data.

address. Since the column address is automatically incremented

|     | EP | RWP |     |     |     |       |        |     |     |     |
|-----|----|-----|-----|-----|-----|-------|--------|-----|-----|-----|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4   | DB3    | DB2 | DB1 | DB0 |
| 1   | 1  | 0   |     |     |     | Write | e data |     |     |     |

## 6.7. Display Data Read

This command 8-bit data specified reads from the Since display data RAM address. the column is automatically incremented by one after the read, address the CPU can continuously read multiple-word One after the column address being set. See the function explanation in "Display Data RAM" for the explanation of accessing the internal registers. When the serial interface is used, reading the display data becomes unavailable.

| dummy r | ead i <b>ą₌p</b> requ | uired <b>Riyyp</b> oned | ately |     |     |      |      |     |     |     |
|---------|-----------------------|-------------------------|-------|-----|-----|------|------|-----|-----|-----|
| A0P     | RD                    | WR                      | DB7   | DB6 | DB5 | DB4  | DB3  | DB2 | DB1 | DB0 |
| 1       | 0                     | 1                       |       |     |     | Read | Data |     |     |     |

#### 6.8. ADC Select (Segment Driver Direction Select)

This command can reverse the correspondence between the display RAM data column address and the segment driver output. Thus, sequence of the segment driver output pins may be reversed by the command.

12) for the detail. Increment of the column address (by '1') accompanying the reading or writing the display data is done according to the column address indicated in Figure 4.

| See the col | umn <b>_p</b> ddre | sso <b>jągyji</b> (pa | ge  |     |     |     |     |     |     |     |         |
|-------------|--------------------|-----------------------|-----|-----|-----|-----|-----|-----|-----|-----|---------|
| A0P         | RD                 | WR                    | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Setting |
| 0           | 1                  | 0                     | 1   | 0   | 1   | 0   | 0   | 0   | 0   | 0   | Normal  |
|             |                    |                       |     |     |     |     |     |     |     | 1   | Reverse |

#### 6.9. Display Normal/Reverse

This command can reverse the lit and unlit display done, the display data RAM contents are maintained. without overwriting the contents of the display data RAM.

| When | this is E | P | RWP |     |     |     |     |     |     |     |     |                          |
|------|-----------|---|-----|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------|
| A0P  | R         | D | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Setting                  |
|      |           |   | 0   |     | 0   | 4   | 0   | 0   |     | 4   | 0   | RAM Data 'H'             |
| 0    | 1         |   | 0   | 1   | 0   | 1   | 0   | 0   | 1   | 1   | 0   | LCD ON voltage (normal   |
|      |           |   |     |     |     |     |     |     |     |     | 4   | RAM Data 'L'             |
|      |           |   |     |     |     |     |     |     |     |     | 1   | LCD ON voltage (reverse) |



#### 6.10. Display All Points ON/OFF

This command makes it possible to force all display command takes priority over the display points ON regardless of the content of the display data RAM. The normal/reverse command.

contents of the display data RAM are maintained when

|     | lone. <u>EP</u> This | RWP |     |     |     |     |     |     |     |     |                       |
|-----|----------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------|
| A0P | RD                   | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Setting               |
| 0   | 1                    | 0   | 1   | 0   | 1   | 0   | 0   | 1   | 0   | 0   | Normal display mode   |
|     |                      |     |     |     |     |     |     |     |     | 1   | Display all points ON |

When the display is in an OFF mode, executing the display all

For more details, see the Power Save Section.

points ON command will place the display in power save mode.

#### 6.11. LCD Bias Set

This command selects the voltage bias ratio for the liquid crystal display.

| AOP | EP<br>BD | RWP<br>WR | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | .s<br>1/65 | elect Sta | tus (Dut | v)<br> <br>  1/33 |
|-----|----------|-----------|-----|-----|-----|-----|-----|-----|-----|-----|------------|-----------|----------|-------------------|
| AUI | RD       | VVIK      | ופט | ספט | כפע | DD4 | DD3 | DDZ | ופע | טפט | 1/05       | 1/55      | 1/49     | 1/33              |
| 0   | 1        | 0         | 1   | 0   | 1   | 0   | 0   | 0   | 1   | 0   | 1/9 bias   | 1/8 bias  | 1/8 bias | 1/6 bias          |
|     |          |           |     |     |     |     |     |     |     | 1   | 1/7 bias   | 1/6 bias  | 1/6 bias | 1/5 bias          |

#### 6.12. Read/Modify/Write

This command is used paired with the 'END' command. Once this command has been inputted, the display data read command does not change the column address, but only the display data write command increment (+1) the column address. This mode remains until the END command

command is inputted, the column address returns to the address at when the read/modify/write command was entered. This function makes it possible to reduce the load on the MPU when there is repeating data changes in a specified display region, such as when there is a blanking cursor.

| is inp | utted. <b>½/þ</b> en | the REALED |     |     |     |     |     |     |     |     |
|--------|----------------------|------------|-----|-----|-----|-----|-----|-----|-----|-----|
| A0I    | P RD                 | WR         | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0      | 1                    | 0          | 1   | 1   | 1   | 0   | 0   | 0   | 0   | 0   |

Note: Even in read/modify/write mode, other commands aside from display data read/write commands can also be used. However, the column address set command cannot be used.



## 6.12.1. The sequence for cursor display

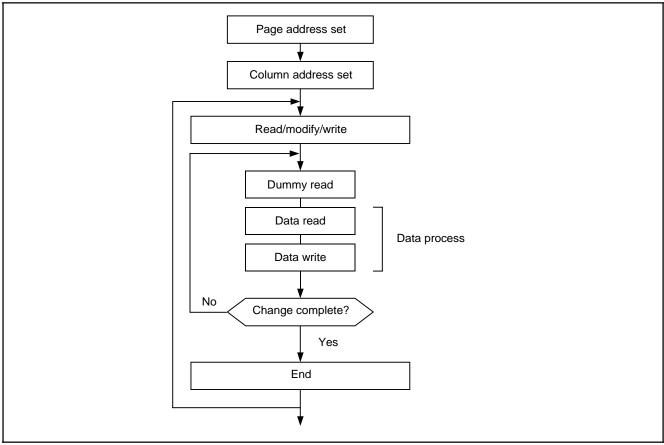


Figure 15

# 6.13. END

This command releases the read / modify / write mode, and returns the column address to the address at when the mode was entered.

| A0P | EP<br>RD | RWP<br>WR | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|-----|----------|-----------|-----|-----|-----|-----|-----|-----|-----|-----|
| 0   | 1        | 0         | 1   | 1   | 1   | 0   | 1   | 1   | 1   | 0   |

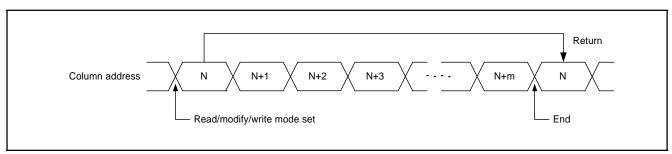


Figure 16



#### 6.14. RESET

This command initializes the display start line, the column address, the page address, the common output mode, the V0 voltage regulator internal resistor ratio, the electronic volume, and the static indicator are reset, and the

mode are released. There is no impact on the display data RAM. See the function explanation in "Reset" for details. The reset operation is performed after the reset command is entered.

| read/modify/ | write <b>rep</b> ode | and <b>text</b> P |     |     |     |     |     |     |     |     |
|--------------|----------------------|-------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| A0P          | RD                   | WR                | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0            | 1                    | 0                 | 1   | 1   | 1   | 0   | 0   | 0   | 1   | 0   |

The initialization must be done through applying a reset signal to the RESET terminal when the power supply is applied.

#### 6.15. Common Output Mode Select

This command can select the scan direction of the COM output terminal. For details, see the function explanation in "Common

Output Mode Select Circuit".

|     | EP | RWP |     |     |     |     |     |     |     |     | Select Status |
|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|---------------|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | SPLC502A      |
| 0   | 1  | 0   | 1   | 1   | 0   | 0   | 0   | *   | *   | *   | Normal        |
|     |    |     |     |     |     |     | 1   |     |     |     | Reverse       |

Note: \*Disabled bit

#### 6.16. Power Controller Set

This command sets the power supply circuit functions. See the function explanation in "The Power Supply Circuit" for more details.

| A0P | <u>EP</u> | RWP |     |     |     | 224 |     |     | 224 |     |                                |
|-----|-----------|-----|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------|
| AUP | RD        | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Selected Mode                  |
| 0   | 1         | 0   | 0   | 0   | 1   | 0   | 1   | 0   |     |     | Booster circuit: OFF           |
|     |           |     |     |     |     |     |     | 1   |     |     | Booster circuit: ON            |
|     |           |     |     |     |     |     |     |     | 0   |     | Voltage regulator circuit :OFF |
|     |           |     |     |     |     |     |     |     | 1   |     | Voltage regulator circuit: ON  |
|     |           |     |     |     |     |     |     |     |     | 0   | Voltage follower circuit: OFF  |
|     |           |     |     |     |     |     |     |     |     | 1   | Voltage follower circuit: ON   |

Note: Display off command masks the power control circuits



#### 6.17. V0 Voltage Regulator Internal Resistor Ratio Set

This command sets the V0 voltage regulator internal resistor ratio. For details, see the function explanation in "The Power Supply

Circuits".

|     | EP | RWP |     |     |     |     |     |     |              |     |         |
|-----|----|-----|-----|-----|-----|-----|-----|-----|--------------|-----|---------|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1          | DB0 | Setting |
| 0   | 1  | 0   | 0   | 0   | 1   | 0   | 0   | 0   | 0            | 0   | Small   |
|     |    |     |     |     |     |     |     | 0   | 0            | 1   |         |
|     |    |     |     |     |     |     |     | 0   | 1            | 0   |         |
|     |    |     |     |     |     |     |     |     | $\downarrow$ |     | ↓       |
|     |    |     |     |     |     |     |     | 1   | 1            | 0   |         |
|     |    |     |     |     |     |     |     | 1   | 1            | 1   | Large   |

#### 6.18. The Electronic Volume (Double Byte Command)

This command makes it possible to adjust the brightness of the liquid crystal display by controlling the liquid crystal drive voltage V0 through the output from the voltage regulator circuits of the internal liquid crystal power supply. This command is a two bytes command used as a pair with the electronic volume mode set command and the electronic volume register set command, and both commands must be

#### 6.18.1. The electronic volume mode set

When this command is input, the electronic volume register set command becomes enabled. Once the electronic volume mode has been set, no other command except for the electronic volume register command can be used. Once the electronic volume register set command has been used to set data into the register, the electronic volume mode is released.

| issued one a | after t <b>ep</b> other. | RWP |     |     |     |     |     |     |     |     |
|--------------|--------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| A0P          | RD                       | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0            | 1                        | 0   | 1   | 0   | 0   | 0   | 0   | 0   | 0   | 1   |

#### 6.18.2. Electronic volume register set

By using this command to set six bits of data to the electronic volume register, the liquid crystal driving

electronic volume mode is released after the electronic volume register has been set.

| voltage, V0, assumes one of the 64 voltage le | evels. |  |
|---|--------|--|
|---|--------|--|

| When this | co <b>res</b> nand | is <b>rimp</b> ut, | the |     |     |     |              |     |     |     |              |
|-----------|--------------------|--------------------|-----|-----|-----|-----|--------------|-----|-----|-----|--------------|
| A0P       | RD                 | WR                 | DB7 | DB6 | DB5 | DB4 | DB3          | DB2 | DB1 | DB0 | V0           |
| 0         | 1                  | 0                  | *   | *   | 0   | 0   | 0            | 0   | 0   | 1   | Small        |
| 0         | 1                  | 0                  | *   | *   | 0   | 0   | 0            | 0   | 1   | 0   |              |
| 0         | 1                  | 0                  | *   | *   | 0   | 0   | 0            | 0   | 1   | 1   |              |
|           |                    |                    |     |     |     |     | $\downarrow$ |     |     |     | $\downarrow$ |
| 0         | 1                  | 0                  | *   | *   | 1   | 1   | 1            | 1   | 1   | 0   |              |
| 0         | 1                  | 0                  | *   | *   | 1   | 1   | 1            | 1   | 1   | 1   | Large        |

Note: \*Inactive bit



#### 6.18.3. The electronic volume register set sequence

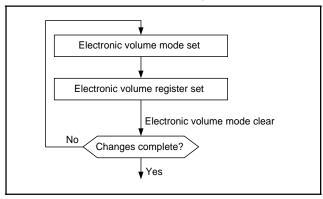


Figure 17

#### 6.19. Static Indicator (Double Byte Command)

This command controls the static drive system indicator display. The static indicator display is controlled by this command only, and is independent from other display control commands.

electrodes is connected to the FR terminal, and the other is connected the **FRS** terminal. Α to different pattern is recommended for the static indicator electrodes than for the dynamic drive electrodes. If the pattern is too close, it can result in deterioration of the liquid crystal and of the electrodes. The static indicator ON command is a double byte command paired with the static indicator register set command, and thus one must execute one after the other. The static indicator OFF command is a single byte command.

#### 6.19.1. Static indicator ON/OFF

When the static indicator ON command is entered. the static indicator register set command is enabled. Once the static indicator ON command is entered, no other command aside from the static indicator register set command

| is used whe | en on <b>eap</b> of th | e st <b>etjo j</b> ndio | ator liqu | uid cryst | al drive |     | be                | e used | d. Th                 | is mode | is      | cleared                 | when                         | data    | is   | set | in |
|-------------|------------------------|-------------------------|-----------|-----------|----------|-----|-------------------|--------|-----------------------|---------|---------|-------------------------|------------------------------|---------|------|-----|----|
| A0P         | RD                     | WR                      | DB7       | DB6       | DB5      | DB4 | DB3 <sup>th</sup> | e regi | ster by<br><b>DB1</b> | the s   | tatic i | ndicator r<br><b>St</b> | egister :<br><b>atic Ind</b> | set con | nmar | nd. |    |
| 0           | 1                      | 0                       | 1         | 0         | 1        | 0   | 1                 | 1      | 0                     | 0       |         |                         | OFF                          | =       |      |     |    |
|             |                        |                         |           |           |          |     |                   |        |                       | 1       |         |                         | ON                           |         |      |     |    |

#### 6.19.2. Static indicator register set

This command sets two bits of data into the static indicator register, and is used to set the static indicator into a blinking mode.

| A0P | EP<br>RD | RWP<br>WR | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 |   | Static Indicator                                    |
|-----|----------|-----------|-----|-----|-----|-----|-----|-----|---|---|
| 0   | 1        | 0         | *   | *   | * * | *   | *   | 0   | 0 | OFF   |
|     |          |           | *   | *   | * * | *   | *   | 0   | 1 | ON (blinking at approximately 0.5 second intervals) |
|     |          |           | *   | *   | * * | *   | *   | 1   | 0 | ON (blinking at approximately one second intervals) |
|     |          |           | *   | *   | * * | *   | *   | 1   | 1 | ON (constantly on)                                  |

Note: \*Disabled bit

#### 6.20. Page Blinking (Double Byte Command)

#### 6.20.1. The page blinking mode set

|     | EP | RWP |     |     |     |     |     |     |     |     |
|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0   | 1  | 0   | 1   | 1   | 0   | 1   | 0   | 1   | 0   | 1   |

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#### 6.20.2. Page blinking register set

Set either bit to '1' will set corresponding PAGE0 - PAGE7 to blink.

| A0P | EP<br>RD | RWP<br>WR | DB7 | DB6 | DB: | 5            | DB4 | DB3 | DB2 |   | Blinking Page |
|-----|----------|-----------|-----|-----|-----|--------------|-----|-----|-----|---|---------------|
| 0   | 1        | 0         | 1   | 0   | 0   | 0            | 0   | 0   | 0   | 0 | PAGE 7 blink  |
|     |          |           | 0   | 1   | 0   | 0            | 0   | 0   | 0   | 0 | PAGE 6 blink  |
|     |          |           | 0   | 0   | 1   | 0            | 0   | 0   | 0   | 0 | PAGE 5 blink  |
|     |          |           |     |     |     | $\downarrow$ |     |     |     |   |               |
|     |          |           | 0   | 0   | 0   | 0            | 0   | 0   | 0   | 1 | PAGE 0 blink  |

#### 6.20.3. Page blinking indicator register set sequence

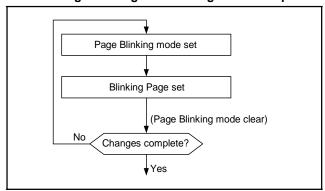


Figure 18

## 6.21. Set Driving Mode (Double Byte Command)

This command makes it possible reduce the power consumption by instruction command different liquid crystal panel. User can select the using appropriate mode for their liquid crystal panel and display pattern. The driving capability sequence is Mode1>Mode2>Mode3>Mode4, and so the as current consumption.

6.21.1. The driving mode set

|     | EP | RWP |     |     |     |     |     |     |     |     |
|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0   | 1  | 0   | 1   | 1   | 0   | 1   | 0   | 0   | 1   | 0   |

6.21.2. Mode selection register set

|     | EP | RWP |     |     |     |     |     |     |     |     |                        |
|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|------------------------|
| A0P | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Driving Duty Selection |
| 0   | 1  | 0   | 1   | 1   | 0   | 0   | 0   | 0   | 0   | 0   | Mode 1                 |
|     |    |     | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | Mode 2                 |
|     |    |     | 0   | 1   | 0   | 0   | 0   | 0   | 0   | 0   | Mode 3                 |
|     |    |     | 1   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | Mode 4                 |

Note1: DB5 - DB0 6 bits must fill 0.

Note2: Mode3 (DB7, DB6)=(0,1) is default.

Note3: Driving capability Mode1>Mode2>Mode3>Mode4.



# 6.22. Power Save (Compound Command)

When the display all points ON is performed while the display is in the OFF mode, the power saver mode is entered and therefore, it reduces a great amount of power. The power saver different modes: mode has two mode the sleep and the standby mode. When the indicator is OFF static the sleep mode is entered.

When the static indicator is ON, the standby mode is entered. In the sleep mode and standby mode, the display data is saved as is the operating mode that was in effect before the power saver mode was initiated, and the MPU is still able to access the display data RAM. Refer to figure 19 for power save off sequence.

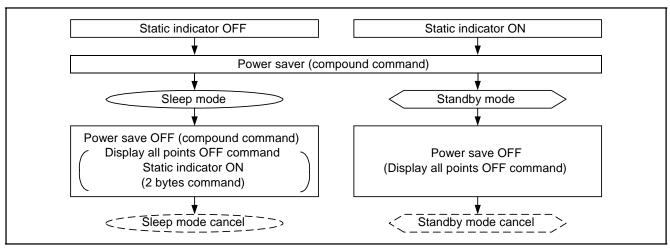


Figure 19

#### 6.22.1. Sleep mode

This stops all operations in the LCD display system, and as long as there are no accesses from the MPU, the consumption current is reduced to a value close to the static current. The internal modes during sleep mode are as follows:

1). The oscillator circuit and the LCD power supply circuit are  $\,$ 

halted.

All liquid crystal drive circuits are halted, and the segment in common drive outputs output a VDD level.

# 6.22.2. Standby mode

The duty LCD display system operations are halted and only the static drive system for the indicator continues to operate, providing the minimum required consumption current for the static drive. The internal modes are in the following states during standby mode.

- The LCD power supply circuits are halted. The oscillator circuit continues to operate.
- The duty drive system liquid crystal drive circuits are halted and the segment and common driver outputs a VDD level. The static drive system does not operate.

When a reset command is performed while in standby mode, the system enters sleep mode.

Note1: When an external power supply is used, it is recommended that the functions of the external power supply circuit should be stopped when the power saver mode is started. For example, when the various levels of liquid crystal drive voltage are provided by external resistive voltage dividers, it is recommended that a circuit be added in order to cut the electrical current flowing through the resistive voltage divider circuit when the power saver mode is in effect. The SPLC502A chips have a liquid crystal display blanking control terminal DOF. This terminal enters a 'L' state when the power

saver mode is launched. Using the output of  $\ \ DOF$ , it is possible to stop the function of an external power supply circuit.

Note2: When the master is turned on, the oscillator circuit is operable immediately after the power on.

AUG. 11, 2004



## 6.23. NOP

Non-Operation Command

| A0P | EP<br>RD | RWP<br>WR | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|-----|----------|-----------|-----|-----|-----|-----|-----|-----|-----|-----|
| 0   | 1        | 0         | 1   | 1   | 1   | 0   | 0   | 0   | 1   | 1   |

6.24. TEST

This is a command for IC chip testing. Please do not use it. applying a 'L' signal to the RESET input by the reset command is used by accident, it can be command or by using a NOP.

| cleared by | EP | RWP |     |     |     |     |     |     |     |     |
|------------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| A0P        | RD | WR  | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| 0          | 1  | 0   | 1   | 1   | 1   | 1   | *   | *   | *   | *   |
| 0          | 1  | 0   | 1   | 1   | 0   | 1   | 0   | 0   | 1   | 0   |
| 0          | 1  | 0   | 1   | 1   | 0   | 1   | 0   | 1   | 0   | 0   |

Note: The SPLC502A chips maintain their operating modes until some conditions occurred to change them. Consequently, excessive external noise, etc., can change the internal modes of the SPLC502A chip. Thus, in the packaging and system design, it is necessary to suppress the noise or take measurement to prevent the noise from influencing the chip. Moreover, it is recommended that the operating modes be refreshed periodically to prevent the effects.

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Preliminary Version: 0.1



# 6.25. Table 13 Table of SPLC502A Commands

|   |     |        |    | (      | Comma | nd Co | ode     |                  |                      |        |  |
|---|-----|--------|----|--------|-------|-------|---------|------------------|----------------------|--------|--|
| Command   | A0P | <br>RD | WR | DB7    | DB6   | DB5   | DB      | 4 DB3            | DB2                  | DB     | Function   |
| 1). Display ON/OFF                                    | 0   | 1      | 0  | 1      | 0     |       | 1       | 0                | 1                    | 0      | LCD display ON/OFF 0: OFF, 1: ON   |
| 2). Display start line set                            | 0   | 1      | 0  | 0      | 1     |       | Displa  | y start a        | ddress               |        | Sets the display RAM display start line address  |
| 3). Page address set                                  | 0   | 1      | 0  | 1      | 0     | 1     | 1       | Page             | addres               | ss     | Sets the display RAM page address  |
| Column address set     upper bit                      | 0   | 1      | 0  | 0      | 0     | 0     | 1       |                  | significa<br>n addre |        | Sets the most significant 4 bits of the display RAM column address.  |
| Column address set lower bit                          | 0   | 1      | 0  | 0      | 0     | 0     | 0       |                  | significa            |        | Set the least significant 4 bits of the display RAM column address.  |
| 5). Status read                                       | 0   | 0      | 1  |        | Statu | ıc    |         | 0 0              | 0                    | 0      | Reads the status data  |
| •   |     |        |    |        | Statu |       | M:4     |                  | 0                    | 0      |  |
| 6). Display data write                                | 1   | 1      | 0  |        |       |       | Write o |                  |                      |        | Writes to the display RAM  |
| 7). Display data read  8). ADC select                 | 0   | 1      | 0  | 1 0    | 0     |       | Read o  | <u>лапа</u><br>О | 0                    | 0      | Reads from the display RAM  Sets the display RAM address SEG output correspondence   |
| 9). Display normal/reverse                            | 0   | 1      | 0  | 1      | 0     |       | 1       | 0                | 1                    | 0      | Sets the LCD display normal/ reverse 0: normal, 1:reverse  |
| 10). Display all points ON/OFF                        | 0   | 1      | 0  | 1 1    | 0     |       | 1       | 0                | 0                    | 0 1    | Display all points 0: normal display 1: all points ON  |
| 11). LCD bias set                                     | 0   | 1      | 0  | 1<br>0 | 0     |       | 1       | 0                | 1                    | 0      | Sets the LCD driver voltage bias ratio SPLC502A0:1/9, 1:1/7  |
| 12). Read/modify/write                                | 0   | 1      | 0  | 1 0    | 1     |       | 1       | 0                | 0                    | 0      | Column address increment At write: +1 At read: 0   |
| 13). End  | 0   | 1      | 0  | 1      | 1     |       | 1       | 0                | 1                    |        | Clear read/modify/write  |
| 14). Reset  | 0   | 1      | 0  | 1      | 1     |       | 1       | 0                | (                    |        | Internal reset   |
| 15). Common output mode select                        | 0   | 1      | 0  | 1      | 1     |       | 0       | 0 *              | *                    |        | Select COM output scan direction 0: normal direction, 1: reverse direction   |
| 16). Power control set                                | 0   | 1      | 0  | 0      | 0     |       | 1       | 0<br>Operati     |                      | 1<br>e | Select internal power supply operating mode  |
| 17). V0 voltage regulator internal resistor ratio set | 0   | 1      | 0  | 0      | 0     |       | 1       | 0<br>R           | (<br>esistor         |        | Select internal resistor ratio (Rb/F   |
| 18). Electronic volume mode set                       | 0   | 1      | 0  | 1<br>0 | 0     |       | 0       | 0                | 0                    | 1      | Set the V0 output voltage electronic volume register   |
| Electronic volume register set                        | 0   | 1      | 0  | *      | *     | E     | lectror | nic volum        | ne value             | !      | , and the second |

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|                       |     |    |    | (   | Comm | and ( | Code |    |     |        |     |                                       |
|-----------------------|-----|----|----|-----|------|-------|------|----|-----|--------|-----|---------------------------------------|
| Command               | A0P | RD | WR | DB7 | DB6  | DB    | 5 D  | B4 | DB3 | DB2    | DB1 | Function                              |
| 19). Static indicator |     |    |    | 1   | (    | 0     | 1    |    | 0   | 1<br>0 | 0   | 0: OFF, 1: ON                         |
| ON/OFF                |     |    |    | '   |      |       |      |    |     | U      | -   |                                       |
| Static indicator      |     |    |    |     |      |       |      |    |     |        | 1   | Set the flashing mode                 |
| Register set          |     |    |    | *   |      | *     | *    |    | *   | Ma     | *   |                                       |
| 20). Page Blink       | 0   | 1  | 0  | 1   | 1    | 0     | 1    | 0  | 1   | 0      | 1   |                                       |
| Page selection        | 0   | 1  | 0  | P7  | P6   | P5    | P4   | P3 | P2  | P1     | P0  | P7 - 0: 1 - blinking page             |
|                       |     |    |    |     |      |       |      |    |     |        |     | 0 - no blinking, normal display       |
| 21). Driving Mode Set | 0   | 1  | 0  | 1   | 1    | 0     | 1    | 0  | 0   | 1      | 0   | Set the driving mode register         |
| Mode selection        | 0   | 1  | 0  | D1  | D0   | 0     | 0    | 0  | 0   | 0      | 0   | Driving capability (D1, D0):          |
|                       |     |    |    |     |      |       |      |    |     |        |     | (1,1)>(0,0)>(0,1)>(1,0)               |
| 22). Power saver      |     |    |    |     |      |       |      |    |     |        |     | Display OFF and display all points ON |
|                       |     |    |    |     |      |       |      |    |     |        |     | compound command                      |
| 23). NOP              | 0   | 1  | 0  | 1   |      | 1     | 1    |    | 0   | 0      |     | Command for non-operation             |
| 24). Test             | 0   | 1  | 0  | 1   | 1    | 1     | 1    | *  | *   | *      | *   | Command for IC test. Do no            |
|                       |     |    |    | 1   | 1    | 0     | 1    | 0  | 1   | 0      | 0   | use this command                      |



### 7. COMMAND DESCRIPTION

#### 7.1. Instruction Setup: Reference (Reference)

#### 7.1.1. Initialization

Note: When the power is applied, LCD driving non-selective potentials V2 and V3 (SEG pin) and V1 and V4 (COM pin) are output through the LCD driving output pins SEG and COM. When electric charge is remaining in the smoothing capacitor connecting between the LCD driving voltage output pins (V0.1) and the VDD pin, the picture on the display may become totally dark instantaneously when the power is turned on. To avoid occurrence of such a failure, we recommend the following flow when turning on the power.

1). When the built-in power is being used immediately after turning on the power:

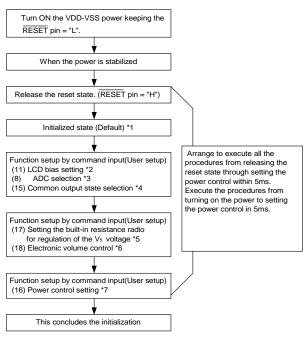


Figure 20

Note1: The target time of 5ms varied depending on the panel characteristics and the capacitance of the smoothing apacitor. Therefore, we suggest users to conduct an operation check using the actual equipment.

Note2: Refer to respective sections or paragraphs listed below.

- \*1:Description of functions; Reset circuit
- \*2:Command description; LCD bias setting
- \*3:Command description; ADC selection
- \*4:Command description; Common output state selection
- \*5:Description of functions; Power circuit & Command description; Setting the built-in resistance radio for regulation of the V0 voltage
- \*6:Description of functions; Power circuit & Command description; Electronic volume control
- \*7:Description of functions; Power circuit & Command description; Power control setting.

2). When the built-in power is not being used immediately after turning on the power:

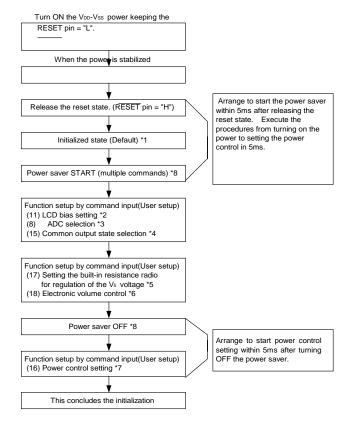


Figure 21

Note1: The target time of 5ms varied depending on the panel characteristics and the capacitance of the smoothing capacitor. Therefore, we suggest users to conduct an operation check using the actual equipment.

Note2: Refer to respective sections or paragraphs listed below.

- \*1:Description of functions; Resetting circuit
- \*2:Command description; LCD bias setting
- \*3:Command description; ADC selection
- \*4:Command description; Common output state selection
- \*5:Description of functions; Power circuit & Command description; Setting the built-in resistance radio for regulation of the V0 voltage
- \*6:Description of functions; Power circuit & Command description;

Electronic volume control

- \*7:Description of functions; Power circuit & Command description; Power control setting
- \*8:The power saver ON state can either be in sleep state or stand-by state. Command description; Power saver START (multiple commands)



#### 7.1.2. Data display

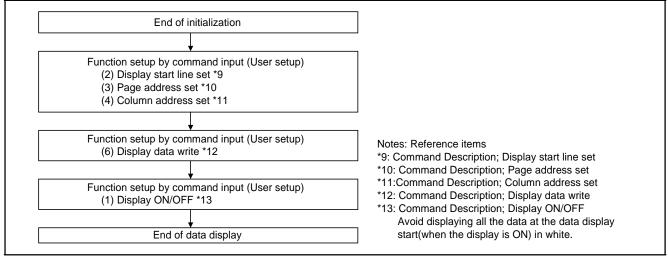


Figure 22

#### 7.1.3. Power OFF \*14

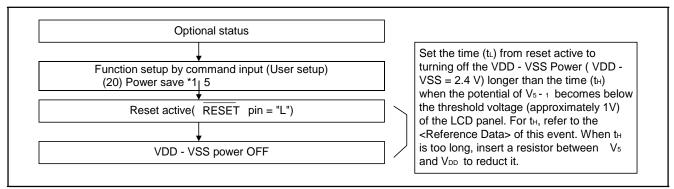


Figure 23

## Note: Reference items

- \*14:The logic circuit of this IC's power supply VDD VSS controls the driver of the LCD power supply V0. Therefore, if the power supply VDD VSS is cut off when the LCD power supply V0 has still any residual voltage, the driver (COM. SEG) may output any uncontrolled voltage. When turning off the power, observe the following basic procedures:
  - $\bullet$  After turning off the internal power supply, make sure that the potential V0  $_{-1}$  has become below the threshold voltage of the LCD panel, and then turn off this IC's power supply (VDD VSS).

Refer to "6. Description of Function, Power Circuit" for more information.

\*15: After inputting the power save command, be sure to reset the function using the RESET terminal until the power supply VDD -

turned off. Refer to "7. Command Description, (20) Power Save" for more information.

VSS is



## 8. ELECTRICAL SPECIFICATIONS

# 8.1. Absolute Maximum Ratings

(Unless otherwise noted, VSS = 0V)

| Paramete                      | •                   | Svmbol               | Conditions       | Unit                   |
|-------------------------------|---------------------|----------------------|------------------|------------------------|
| Power Supply Voltage          |                     | VDD                  | -0.3 to + 3.6    | V                      |
| Power supply voltage (2)      |                     |                      | 3.6 to +0.3      |                        |
| (VDD standard)                | With Triple step-up | VDD2                 | 3.6 to +0.3      | V                      |
|                               | With Quad step-up   |                      | 3.0 to +0.3      |                        |
| Power supply voltage (3) (VDI | standard)           | V0, V <sub>LCD</sub> | 12.0 to +0.3     | V                      |
| Power supply voltage (4) (VDI | standard)           | $V_1, V_2, V_3, V_4$ | V0 to +0.3       | V                      |
| Input voltage                 |                     | $V_{IN}$             | -0.3 to VDD +0.3 | V                      |
| Output voltage                |                     | Vo                   | -0.3 to VDD +0.3 | V                      |
| Operating temperature         |                     | T <sub>OPR</sub>     | -40 to +85       | $^{\circ}$             |
| Storage temperature           |                     |                      | -55 to +125      | $^{\circ}\!\mathbb{C}$ |

#### **Notes and Cautions:**

- 1. The VDD2, V0 to V4 and VOUT are relative to the VSS = 0V reference.
- 2. Insure that the voltage levels of  $V_0$ ,  $V_1$ ,  $V_2$ ,  $V_3$ , and  $V_4$  are always such that  $V_0 \ge V_1 \ge V_2 \ge V_3 \ge V_4 \ge VSS(GND)$
- 3. Permanent damage to the LSI may result if the LSI is used outside of the absolute maximum ratings. Moreover, it is recommended that in normal operation the chip be used at the electrical characteristic conditions, and use of the LSI outside of these conditions may not only result in malfunctions of the LSI, but may have a negative impact on the LSI reliability as well.

### 8.2. DC Characteristics

(Unless otherwise specified, VSS = 0V, VDD =  $3.0V\pm10\%$ ,  $T_A$  =  $25^{\circ}C$ )

|                          |                            |                  |                                 |                   |           | Ratino | <u> </u>  |       | Applicable |
|--------------------------|----------------------------|------------------|---------------------------------|-------------------|-----------|--------|-----------|-------|------------|
|                          | Item                       | Symbol           | Condition                       | on                | Min.      | Tvp.   | Max.      | Units | PIN        |
| Operating<br>Voltage (1) | Recommended<br>Voltage     | VDD              |                                 |                   | 1.8       | -      | 3.6       | V     | VDD*1      |
| Operating Voltage (2)    | Recommended<br>Voltage     | VDD2             | (Relative to VSS)               | (Relative to VSS) |           | -      | 3.6       | V     | VDD2       |
| Operating Voltage (3)    | Possible Operating Voltage | V0               | (Relative to VSS)               |                   | 4.0       | -      | 12.0      | V     | V0*2       |
| High-level In            | put Voltage                | V <sub>IHC</sub> |                                 |                   | 0.8 x VDD | -      | VDD       | V     | *3         |
| Low-level In             | put Voltage                | V <sub>ILC</sub> |                                 |                   | VSS       | -      | 0.2 x VDD | V     | *3         |
| High-level Ir            | put Voltage                | V <sub>OHC</sub> | $I_{OH} = -0.5 \text{mA}$       |                   | 0.8 x VDD | -      | VDD       | V     | *4         |
| Low-level In             | put Voltage                | V <sub>OLC</sub> | $I_{OL} = 0.5 \text{mA}$        |                   | VSS       | -      | 0.2 x VDD | V     | *4         |
| Input leakag             | e current                  | ILI              | $V_{IN} = VDD$ or VSS           |                   | -1.0      | -      | 1.0       | αA    | *5         |
| Output leaka             | age current                | I <sub>LO</sub>  |                                 |                   | -3.0      | -      | 3.0       | αA    | *6         |
| Liquid Cryst             | al Driver ON               |                  | T <sub>A</sub> = 25°C           | V0 = 12V          | -         | 2.0    | 3.5       | K&    | SEGn       |
| Resistance               |                            | R <sub>ON</sub>  | (Relative To VSS)               | V0 = 8.0V         | -         | 3.2    | 5.4       | K&    | COMn*7     |
| Static Consu             | imption Current            | I <sub>SSQ</sub> |                                 |                   | -         | 0.01   | 5.0       | αA    | VDD, VDD2  |
| Output Leak              | age Current                | I <sub>0Q</sub>  | V0 = 12V (Relative              | to VSS)           | -         | 0.01   | 15        | αA    | V0         |
| Input Termin             | al Capacitance             | C <sub>IN</sub>  | T <sub>A</sub> = 25°C f = 1.0ľ  | MHz               | -         | 5.0    | 8.0       | pF    |            |
| Oscillator               | Internal Oscillator        | fosc             | 1/65 duty T <sub>A</sub> = 25°C |                   | 17        | 20     | 23        | KHz   | *8         |
| Frequency                | External Input             | f <sub>CL</sub>  | 1/33 duty                       |                   | 17        | 20     | 23        | KHz   | CL         |
|                          | Internal Oscillator fos    |                  | 1/55 duty T <sub>A</sub> = 25°C |                   | 28        | 33     | 38        | KHz   | *8         |
|                          | External Input             | for              | 1/49 dutv                       |                   | 28        | 33     | 38        | KHz   | CL         |



|   |                  |  |          |      | Rating |       |     | Application |
|---|------------------|--|----------|------|--------|-------|-----|-------------|
| Item  | Symbol           | Condition                                  | Min.     | Tvp. | Max.   | Units | PIN |             |
| Inner t Valtage                             | VDD2             | With Triple (Relative to \                 | /SS)     | 1.8  | -      | 4.0   | V   | VDD2        |
| Input Voltage                               | VDD2             | With Quad (Relative to \                   | /SS)     | 1.8  | -      | 3.0   | V   | VDD2        |
| Supply Setup-up output voltage Circuit      | V <sub>OUT</sub> | (Relative to VSS)                          |          | -    | -      | 13.0  | V   | $V_{OUT}$   |
| Voltage regulator Circuit Operating Voltage | V <sub>OUT</sub> | (Relative to VSS)                          |          | 4.0  | -      | 13.0  | V   | $V_{OUT}$   |
| Voltage Follower Circuit Operating Voltage  | VO               | (Relative to VSS)                          |          | 4.0  | -      | 12.0  | ٧   | V0 *9       |
| Base Voltage                                | $V_{REG0}$       | T <sub>A</sub> = 25°C<br>(Relative to VSS) | -0.05%/℃ | 2.08 | 2.1    | 2.12  | V   | *10         |

# 8.3. Display Pattern OFF

 $(T_A = 25^{\circ}C)$ 

|          |                     |                            |      | Rating |      |       |       |
|----------|---------------------|----------------------------|------|--------|------|-------|-------|
| Item     | Symbol              | Condition                  | Min. | Tvp.   | Max. | Units | Notes |
| SPLC502A | I <sub>DD</sub> (1) | VDD = 3.0V, V0 - VSS = 11V | -    | TBD    | TBD  | αA    | *11   |

Dynamic Consumption Current (1), During Display, with the Internal Power Supply OFF. Current consumed by total ICs when an external power supply is used.

# 8.4. Display Pattern Checker

 $(T_A = 25^{\circ}C)$ 

|          |                     |                            |      | Rating |      | Unito |       |
|----------|---------------------|----------------------------|------|--------|------|-------|-------|
| Item     | Symbol              | Condition                  | Min. | Tvp.   | Max. | Units | Notes |
| SPLC502A | I <sub>DD</sub> (1) | VDD = 3.0V, V0 - VSS = 11V | -    | TBD    | TBD  | ∝A    | *11   |

Dynamic Consumption Current (1), During Display, with the Internal Power Supply OFF. Current consumed by total ICs when an external power supply is used.



## 8.5. Display Pattern Checker

(T<sub>A</sub> = 25°C)

|           |                     |                                       |      | Rating |      |       |       |
|-----------|---------------------|---------------------------------------|------|--------|------|-------|-------|
| Item      | Symbol              | Condition                             | Min. | Tvp.   | Max. | Units | Notes |
| ODI 0500A |                     | VDD = 3.0V, Quad Normal Mode          | -    | 75     | TBD  | ∝A    |       |
| SPLC502A  | I <sub>DD(</sub> 2) | step-up voltage. V0 = High-Power Mode | -    | TBD    | TBD  |       |       |

Dynamic Consumption Current (2), During Display, with the Internal Power Supply ON

| _                   |                   |                |   | Rating |      |       |       |
|---------------------|-------------------|----------------|---|--------|------|-------|-------|
| Item                | Symbol            | Condition Min. |   | Tvp.   | Max. | Units | Notes |
| Sleep Mode SPLC502A | I <sub>DDS1</sub> | -              | - | 0.01   | 5.0  | ∞A    |       |

|                | Item   | fei                               | f <sub>FR</sub>             |
|----------------|--|-----------------------------------|-----------------------------|
| 4/05 DUTY *0   | When the internal oscillator circuit is used (20KHz) | f <sub>OSC</sub> / 4              | f <sub>OSC</sub> / (4 * 65) |
| 1/65 DUTY *8   | When the internal oscillator circuit is not used     | External input (f <sub>CL</sub> ) | f <sub>cL</sub> / 260       |
| 4/55 DUTY (**) | When the internal oscillator circuit is used (33KHz) | f <sub>osc</sub> /8               | f <sub>OSC</sub> / (8 * 55) |
| 1/55 DUTY *8   | When the internal oscillator circuit is not used     | External input (f <sub>CL</sub> ) | f <sub>CL</sub> / 220       |
| 4/40 DUTY/#0   | When the internal oscillator circuit is used (33KHz) | f <sub>osc</sub> /8               | f <sub>OSC</sub> / (8 * 49) |
| 1/49 DUTY *8   | When the internal oscillator circuit is not used     | External input (f <sub>CL</sub> ) | f <sub>CL</sub> / 196       |
| 4/00 DUTY *0   | When the internal oscillator circuit is used (20KHz) | f <sub>osc</sub> /8               | f <sub>osc</sub> / (8 * 33) |
| 1/33 DUTY *8   | When the internal oscillator circuit is not used     | External input (f <sub>c1</sub> ) | f <sub>ct</sub> / 264       |

## References for items market with \*

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<sup>\*1</sup> While a broad range of operating voltages is guaranteed, performance cannot be guaranteed if there are sudden fluctuations to the voltage while the MPU is

<sup>\*2</sup> The operating voltage range for the VDD system and the V0 system is applied when the external power supply is being used.

<sup>\*3</sup> The A0P, DB0 to DB5, DB6 (SCL), DB7 (SI), RD (EP), WR (RWP), CS1, CS2, CLS, CL, FR, MS, C86, PS, DOF, RES, IRS, and HPM terminals.

<sup>\*4</sup> The DB0 to DB7, FR, <del>FRS</del>, DOF, and CL terminals.

<sup>\*5</sup> The AOP, RD (EP), WR (RWP), CS1, CS2, CLS, MS, C86, PS, RES, IRS, and HPM terminals.

<sup>\*6</sup> Applies when the DB0 to DB5, DB6 (SCL), DB7 (SI), CL, FR, and DOF terminals are in a high impedance state.\*7 These are the resistance values for when a 0.1V voltage is applied between the output terminal SEGn or COMn and the various power supply terminals (V<sub>1</sub>, V<sub>2</sub>, V<sub>3</sub>, and V<sub>4</sub>). These are specified for the operating voltage (3) range.

 $R_{ON}$  = 0.1V/  $\triangle I$  (Where  $\triangle I$  is the current that flows when 0.1V is applied while the power supply is ON.)

<sup>\*8</sup> The relationship between the oscillator frequency and the frame rate frequency.

<sup>\*9</sup> The V0 voltage regulator circuit regulates within the operating voltage range of the voltage follower.

<sup>\*10</sup> This is the internal voltage reference supply for the V0 voltage regulator circuit. In the SPLC502A, the temperature range can come in three types as VREG options: (1) approximately -0.05%/C, and (2) external input.

<sup>\*11, 12</sup> It indicates the current consumed on ICs alone when the internal oscillator circuit and display are turned on.

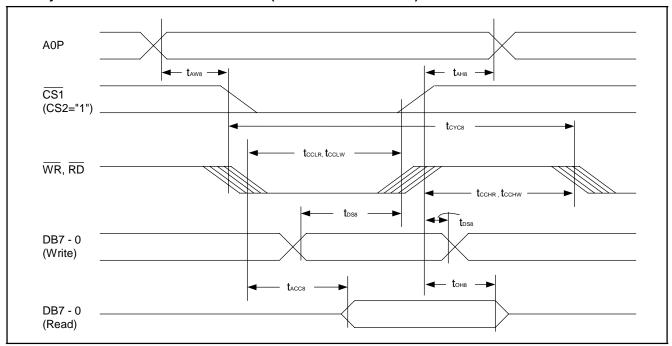
The SPLC502A is 1/9 biased. Does not include the current due to the LCD panel capacity and wiring capacity. Applicable only when there is no access from the MPU.

<sup>\*12</sup> It is the value on a model having the V<sub>REG</sub> option temperature gradient is -0.05%/C when the V0 voltage regulator internal resistor is used.



# 8.6. Timing Characteristics

# 8.6.1. System bus read/write characteristics 1 (For the 8080 Series MPU)



(VDD = 3.3V to 3.6V,  $T_A$  = 25  $^{\circ}\mathrm{C}$  )

|                              |         |                   |               | Rat  | tina |       |  |
|------------------------------|---------|-------------------|---------------|------|------|-------|--|
| Item                         | Signal  | Symbol            | Condition     | Min. | Max. | Units |  |
| Address hold time            | 4.05    | t <sub>AH8</sub>  |               | 0    | -    | ns    |  |
| Address setup time           | A0P     | t <sub>AW8</sub>  |               | 0    | -    | ns    |  |
| System cycle time            | A0P     | t <sub>CYC8</sub> |               | 240  | -    | ns    |  |
| Control L pulse width ( WR ) | WR      | t <sub>CCLW</sub> |               | 80   | -    | ns    |  |
| Control L pulse width (RD)   | RD      | t <sub>CCLR</sub> |               | 80   | -    | ns    |  |
| Control H pulse width ( WR ) | WR      | t <sub>CCHW</sub> |               | 80   | -    | ns    |  |
| Control H pulse width (RD)   | RD      | t <sub>CCHR</sub> |               | 80   | -    | ns    |  |
| Data setup time              |         | t <sub>DS8</sub>  |               | 30   | -    | ns    |  |
| Address hold time            |         | t <sub>DH8</sub>  |               | 10   | -    | ns    |  |
| RD access time               | DB7 - 0 | t <sub>ACC8</sub> | C - 100pE     | -    | 70   | ns    |  |
| Output disable time          |         | t <sub>OH8</sub>  | $C_L = 100pF$ | 5.0  | 50   | ns    |  |

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(VDD = 2.7V to 3.2V,  $T_A = 25^{\circ}C$ )

|                              | •       |                   |               |      |      | - / // - / |  |
|------------------------------|---------|-------------------|---------------|------|------|------------|--|
|                              | Cimmol. |                   | 0 11/1        | Ra   | tina | l Inito    |  |
| Item                         | Signal  | Symbol            | Condition     | Min. | Max. | Units      |  |
| Address hold time            | 400     | t <sub>AH8</sub>  |               | 0    | -    | ns         |  |
| Address setup time           | A0P     | t <sub>AW8</sub>  |               | 0    | -    | ns         |  |
| System cycle time            | A0P     | t <sub>CYC8</sub> |               | 400  | -    | ns         |  |
| Control L pulse width (WR)   | WR      | t <sub>CCLW</sub> |               | 100  | -    | ns         |  |
| Control L pulse width (RD)   | RD      | t <sub>CCLR</sub> |               | 100  | -    | ns         |  |
| Control H pulse width ( WR ) | WR      | t <sub>CCHW</sub> |               | 100  | -    | ns         |  |
| Control H pulse width (RD)   | RD      | t <sub>CCHR</sub> |               | 100  | -    | ns         |  |
| Data setup time              |         | t <sub>DS8</sub>  |               | 40   | -    | ns         |  |
| Address hold time            |         | t <sub>DH8</sub>  |               | 15   | -    | ns         |  |
| RD access time               | DB7 - 0 | t <sub>ACC8</sub> | C 100pF       | -    | 140  | ns         |  |
| Output disable time          |         | t∩H8              | $C_L = 100pF$ | 10   | 100  | ns         |  |

(VDD = 1.8V to 2.6V,  $T_A = 25^{\circ}C$ )

|                              |         |                   |                        | Rating |      |       |  |
|------------------------------|---------|-------------------|------------------------|--------|------|-------|--|
| Item                         | Signal  | Symbol            | Condition              | Min.   | Max. | Units |  |
| Address hold time            | A0P     | t <sub>AH8</sub>  |                        | 0      | -    | ns    |  |
| Address setup time           |         | t <sub>AW8</sub>  |                        | 0      | -    | ns    |  |
| System cycle time            | A0P     | t <sub>CYC8</sub> |                        | 640    | -    | ns    |  |
| Control L pulse width ( WR ) | WR      | t <sub>CCLW</sub> |                        | 200    | -    | ns    |  |
| Control L pulse width (RD)   | RD      | t <sub>CCLR</sub> |                        | 200    | -    | ns    |  |
| Control H pulse width ( WR ) | WR      | t <sub>CCHW</sub> |                        | 200    | -    | ns    |  |
| Control H pulse width (RD)   | RD      | t <sub>CCHR</sub> |                        | 200    | -    | ns    |  |
| Data setup time              |         | t <sub>DS8</sub>  |                        | 80     | -    | ns    |  |
| Address hold time            |         | t <sub>DH8</sub>  |                        | 30     | -    | ns    |  |
| RD access time               | DB7 - 0 | t <sub>ACC8</sub> | C - 100pE              | -      | 280  | ns    |  |
| Output disable time          |         | t <sub>OH8</sub>  | C <sub>L</sub> = 100pF | 10     | 200  | ns    |  |

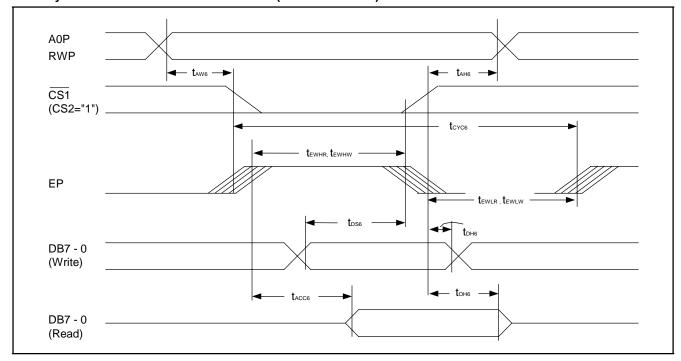
| lote1 | The input signal rise time and fall time (t <sub>r</sub> , t <sub>t</sub> ) is specified at 15 ns or les | s. When the system cycle time is extremely fast, (t <sub>r</sub> | $+ t_f) \leq (t_{CYC8} - t_f)$ | cclw - t <sub>cchw</sub> ) for (t |
|-------|--|--|--------------------------------|-----------------------------------|
|       | + $t_f$ ) $\leq$ ( $t_{CYC8}$ - $t_{CCLR}$ - $t_{CCHR}$ ) are specified.                                 |  |                                |                                   |

Note2: All timing is specified using 20% and 80% of VDD as the reference.

Note3:  $t_{CCLW}$  and  $t_{CCLR}$  are specified as the overlap between CS1 being 'L' ( CS2 = 'H') and WR and RD being at the 'L' level.



# 8.6.2. System bus read/write characteristics 2 (6800 series MPU)



(VDD = 3.3V to 3.6V,  $T_A = 25^{\circ}C$ )

| _                    |                |         |                   |                        | Rating |      |       |
|----------------------|----------------|---------|-------------------|------------------------|--------|------|-------|
| Item                 |                | Signal  | Symbol            | Condition              | Min.   | Max. | Units |
| Address hold time    |                | A 0.D   | t <sub>AH6</sub>  |                        | 0      | -    | ns    |
| Address setup time   |                | A0P     | t <sub>AW6</sub>  |                        | 0      | -    | ns    |
| System cycle time    |                | A0P     | t <sub>CYC6</sub> |                        | 240    | -    | ns    |
| Data setup time      |                |         |                   | 0 400.5                | 30     | -    | ns    |
| Data hold time       | Data hold time |         | t <sub>DH6</sub>  | C <sub>L</sub> = 100pF | 10     | -    | ns    |
| Access time          |                | DB7 - 0 | t <sub>ACC6</sub> |                        | -      | 70   | ns    |
| Output disable time  |                |         | t <sub>OH6</sub>  |                        | 10     | 50   | ns    |
| Frakla II mulaa tima | Read           | - FD    | t <sub>EWHR</sub> |                        | 80     | -    | ns    |
| Enable H pulse time  | Write          | EP      | t <sub>EWHW</sub> |                        | 80     | -    | ns    |
| Enable I pulse time  | Read           | EP      | t <sub>EWLR</sub> |                        | 80     | -    | ns    |
| Enable L pulse time  | Write          | EP      | t <sub>EWLW</sub> |                        | 80     | -    | ns    |



 $(VDD = 2.7V \text{ to } 3.2V, T_A = 25^{\circ}C)$ 

|                     |                                | Ciam al |                   |               | Rating |      |       |  |
|---------------------|--------------------------------|---------|-------------------|---------------|--------|------|-------|--|
| Item                |                                | Signal  | Symbol            | Condition     | Min.   | Max. | Units |  |
| Address hold time   |                                | 400     | t <sub>AH6</sub>  |               | 0      | -    | ns    |  |
| Address setup time  |                                | A0P     | t <sub>AW6</sub>  |               | 0      | -    | ns    |  |
| System cycle time   |                                | A0P     | t <sub>CYC6</sub> |               | 400    | -    | ns    |  |
| Data setup time     | Data setup time Data hold time |         | t <sub>DS6</sub>  |               | 40     | -    | ns    |  |
| Data hold time      |                                |         | t <sub>DH6</sub>  | $C_L = 100pF$ | 15     | -    | ns    |  |
| Access time         |                                | DB7 - 0 | t <sub>ACC6</sub> |               | -      | 140  | ns    |  |
| Output disable time |                                |         | t <sub>OH6</sub>  |               | 10     | 100  | ns    |  |
|                     | Read                           |         | t <sub>EWHR</sub> |               | 100    | -    | ns    |  |
| Enable H pulse time | Write                          | EP      | t <sub>EWHW</sub> |               | 100    | -    | ns    |  |
|                     | Read                           |         | t <sub>EWLR</sub> |               | 100    | -    | ns    |  |
| Enable L pulse time | Write                          | EP      | t <sub>EWLW</sub> |               | 100    | -    | ns    |  |

(VDD = 1.8V to 2.6V,  $T_A = 25^{\circ}C$ )

| (VBB = 1.6V to 2.6V, TA = 2.6 C) |                                |         |                   |                        |        |      |       |  |
|----------------------------------|--------------------------------|---------|-------------------|------------------------|--------|------|-------|--|
| Item                             |                                | Signal  | Symbol            | Condition              | Rating |      | Units |  |
| item                             |                                | Signal  | Syllibol          | Condition              | Min.   | Max. | Ointo |  |
| Address hold time                |                                | 4.05    | t <sub>AH6</sub>  |                        | 0      | -    | ns    |  |
| Address setup time               |                                | A0P     | t <sub>AW6</sub>  |                        | 0      | -    | ns    |  |
| System cycle time                |                                | A0P     | t <sub>CYC6</sub> |                        | 640    | -    | ns    |  |
| Data setup time                  | Data setup time Data hold time |         | t <sub>DS6</sub>  |                        | 80     | -    | ns    |  |
| Data hold time                   |                                |         | t <sub>DH6</sub>  | C <sub>L</sub> = 100pF | 30     | -    | ns    |  |
| Access time                      |                                | DB7 - 0 | t <sub>ACC6</sub> |                        | -      | 280  | ns    |  |
| Output disable time              |                                |         | t <sub>OH6</sub>  |                        | 10     | 120  | ns    |  |
|                                  | Read                           |         | t <sub>EWHR</sub> |                        | 200    | -    | ns    |  |
| Enable H pulse time              | Write                          | EP      | t <sub>EWHW</sub> |                        | 200    | -    | ns    |  |
|                                  | Read                           |         | t <sub>EWLR</sub> |                        | 200    | -    | ns    |  |
| Enable L pulse time              | Write                          | EP      | t <sub>EWLW</sub> |                        | 200    | -    | ns    |  |

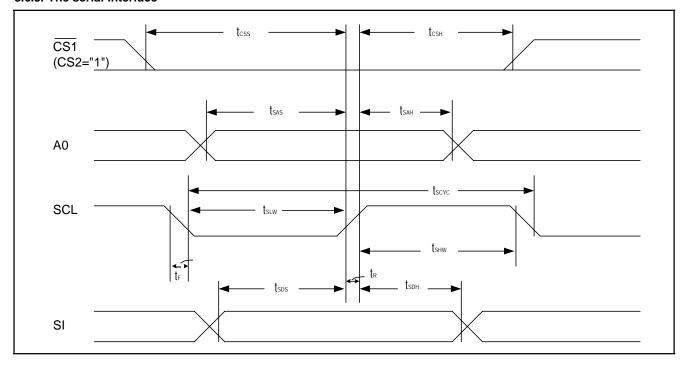
Note1: The input signal rise time and fall time (tr, tf) is specified at 15 ns or less. When the system cycle time is extremely fast,  $(t_r + t_l) \le (t_{CYC6} - t_{EWLW} - t_{EWHW})$  for  $(t_r + t_l) \le (t_{CYC6} - t_{EWLR} - t_{EWHR})$  are specified.

Note2: All timing is specified using 20% and 80% of VDD as the reference.

**Note3:**  $t_{\text{EWLW}}$  and  $t_{\text{EWLR}}$  are specified as the overlap between CS1 being 'L' (CS2 = 'H') and EP.



# 8.6.3. The serial interface



 $(VDD = 4.5V \text{ to } 5.5V, T_A = 25^{\circ}C)$ 

|                     | Signal | Symbol            | 0 1111    | Rating |      |       |
|---------------------|--------|-------------------|-----------|--------|------|-------|
| Item                |        |                   | Condition | Min.   | Max. | Units |
| Serial Clock Period |        | t <sub>scyc</sub> | -         | 200    | -    | ns    |
| SCL 'H' pulse width | SCL    | t <sub>SHW</sub>  | -         | 80     | -    | ns    |
| SCL 'L' pulse width |        | t <sub>SLW</sub>  | -         | 80     | -    | ns    |
| Address setup time  | A0P    | t <sub>SAS</sub>  | -         | 50     | -    | ns    |
| Address hold time   | AUP    | t <sub>SAH</sub>  | -         | 100    | -    | ns    |
| Data setup time     | CI     | t <sub>SDS</sub>  | -         | 50     | -    | ns    |
| Data hold time      | SI     | t <sub>SDH</sub>  | -         | 50     | -    | ns    |
| 00 001 1            | 0.0    | t <sub>CSS</sub>  | -         | 100    | -    | ns    |
| CS-SCL time         | CS     | t <sub>CSH</sub>  | -         | 100    | -    | ns    |

(VDD = 2.7V to 4.5V,  $T_A = 25^{\circ}C$ )

|                     | Signal | Symbol |           | Rat  | tina | Units |
|---------------------|--------|--------|-----------|------|------|-------|
| Item                |        |        | Condition | Min. | Max. | Units |
| Serial Clock Period |        | tscyc  | -         | 250  | -    | ns    |
| SCL 'H' pulse width | SCL    | tshw   | -         | 100  | -    | ns    |
| SCL 'L' pulse width |        | tslw   | -         | 100  | -    | ns    |
| Address setup time  | 4.05   | tsas   | -         | 150  | -    | ns    |
| Address hold time   | A0P    | tsah   | -         | 150  | -    | ns    |
| Data setup time     |        | tsds   | -         | 100  | -    | ns    |
| Data hold time      | SI     | tsdh   | -         | 100  | -    | ns    |
| 00.001.4            | CS     | tcss   | -         | 150  | -    | ns    |
| CS-SCL time         |        | tcsH   | -         | 150  | -    | ns    |

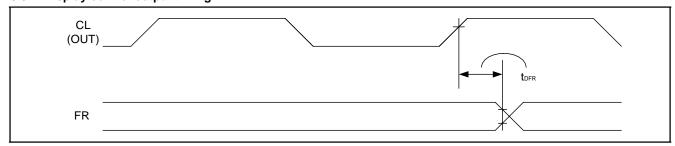


 $(VDD = 2.4V \text{ to } 2.7V, TA = 25^{\circ}C)$ 

| ltom                | Signal | Symbol            |           | Rating |      | Units |
|---------------------|--------|-------------------|-----------|--------|------|-------|
| Item                |        |                   | Condition | Min.   | Max. | Units |
| Serial Clock Period |        | t <sub>SCYC</sub> | -         | 350    | -    | ns    |
| SCL 'H' pulse width | SCL    | t <sub>SHW</sub>  | -         | 150    | -    | ns    |
| SCL 'L' pulse width |        | t <sub>SLW</sub>  | -         | 150    | -    | ns    |
| Address setup time  |        | t <sub>SAS</sub>  | -         | 150    | -    | ns    |
| Address hold time   | A0P    | t <sub>SAH</sub>  | -         | 150    | -    | ns    |
| Data setup time     | 01     | t <sub>SDS</sub>  | -         | 60     | -    | ns    |
| Data hold time      | SI     | t <sub>SDH</sub>  | -         | 30     | -    | ns    |
| CS-SCL time         | CS     | t <sub>CSS</sub>  | -         | 250    | -    | ns    |
| CS-SCL time         | CS     | t <sub>CSH</sub>  | -         | 250    | -    | ns    |

 $\label{eq:Note1:theinput signal rise and fall time (t,, t_i) are specified at 15 ns or less. \\ \label{eq:Note2:All timing is specified using 20% and 80% of VDD as the standard.}$ 

# 8.6.4. Display control output timing



(VDD = 3.3V to 3.6V,  $T_A = 25^{\circ}C$ )

| Item          | Signal Symbol | Symbol           | Condition    | Min. | Tvp. | Max. | Units |
|---------------|---------------|------------------|--------------|------|------|------|-------|
| FR delay time | FR            | t <sub>DFR</sub> | $C_L = 50pF$ | -    | 10   | 40   | ns    |

(VDD = 2.7V to 3.3V,  $T_A = 25^{\circ}C$ )

|               |        |                  |                       |        | \    |      | ·, · / = / |
|---------------|--------|------------------|-----------------------|--------|------|------|------------|
|               |        |                  |                       | Rating |      |      |            |
| Item          | Signal | Symbol           | Condition             | Min.   | Tvp. | Max. | Units      |
| FR delay time | FR     | t <sub>DFR</sub> | C <sub>L</sub> = 50pF | -      | 20   | 80   | ns         |

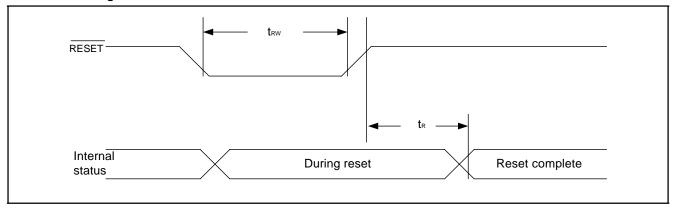
 $(VDD = 1.8V \text{ to } 2.7V, T_A = 25^{\circ}C)$ 

| _             |        |                  | Condition             | Rating |      |      |       |
|---------------|--------|------------------|-----------------------|--------|------|------|-------|
| Item          | Signal | Symbol           |                       | Min.   | Tvp. | Max. | Units |
| FR delay time | FR     | t <sub>DFR</sub> | C <sub>L</sub> = 50pF | -      | 50   | 200  | ns    |

**Note1:** Valid only when the master mode is selected. **Note2:** All timing is based on 20% and 80% of VDD.



## 8.6.5. Reset timing



(VDD = 3.3V to 3.6V, 
$$T_{\text{A}} = 25\,^{\circ}\text{C})$$

|                       | Signal | Symbol          | Condition | Rating |      |      |       |
|-----------------------|--------|-----------------|-----------|--------|------|------|-------|
| Item                  |        |                 |           | Min.   | Tvp. | Max. | Units |
| Reset time            |        | t <sub>R</sub>  |           | -      | -    | 0.5  | ∝s    |
| Reset 'L' pulse width | RES    | t <sub>RW</sub> | -         | 0.5    | ı    | ı    | αs    |

 $(VDD = 2.7V \text{ to } 3.3V, T_A = 25^{\circ}C)$ 

|                       |        | Symbol         | Condition | Rating |      |      |       |
|-----------------------|--------|----------------|-----------|--------|------|------|-------|
| Item                  | Signal |                |           | Min.   | Typ. | Max. | Units |
| Reset time            |        | t <sub>R</sub> |           | -      | -    | 1.0  | ∝s    |
| Reset 'L' pulse width | RES    | tew            | -         | 1.0    | -    | -    | αS    |

(VDD = 1.8V to 2.7V,  $T_A = 25^{\circ}C$ )

|                       | Signal | Symbol         | Condition | Rating |      |      |       |
|-----------------------|--------|----------------|-----------|--------|------|------|-------|
| ltem                  |        |                |           | Min.   | Tvp. | Max. | Units |
| Reset time            |        | t <sub>R</sub> |           | -      | -    | 1.5  | αS    |
| Reset 'L' pulse width | RES    | t              | -         | 1.5    | 1    | ı    | αs    |

Note: All timing is specified with 20% and 80% of VDD as the standard.

# 8.7. The MPU Interface (Reference Examples)

The SPLC502A can be connected to either 80 X 86 Series MPUs or to 68000 Series MPUs. Moreover, The serial interface is possible to operate the SPLC502A chips with fewer signal lines.

The display area can be enlarged by using multiple SPLC502A chips. When this is done, the chip select signal can be used to select the individual ICs to access.

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# 8.7.1. 8080 series MPUs

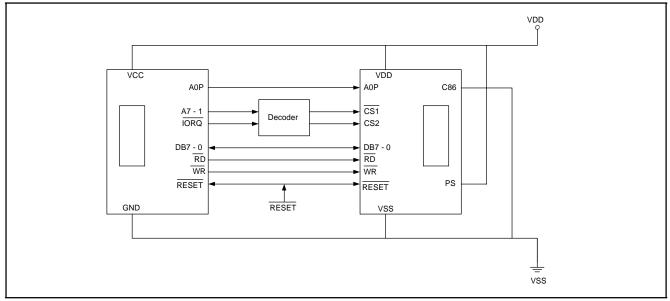


Figure 26

# 8.7.2. 6800 series MPUs

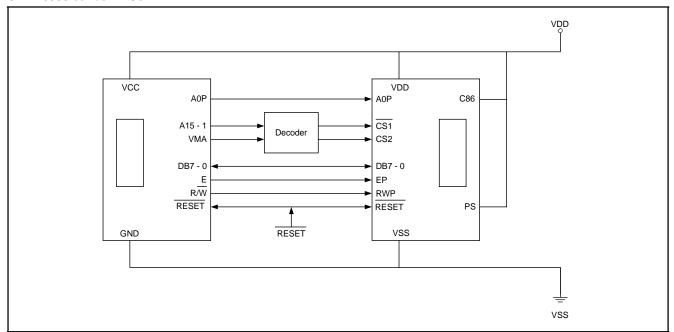


Figure 27



# 8.7.3. Using the serial interface

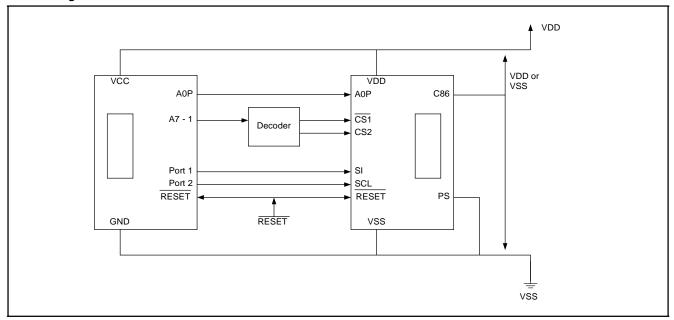


Figure 28

# 8.8. Connections Between LCD Drivers (Reference Example)

The liquid crystal display area can be enlarged with ease through the use of multiple SPLC502A chips. Use a same equipment type.

# 8.8.1. SPLC502A (Master) <-> SPLC502A (Slave)

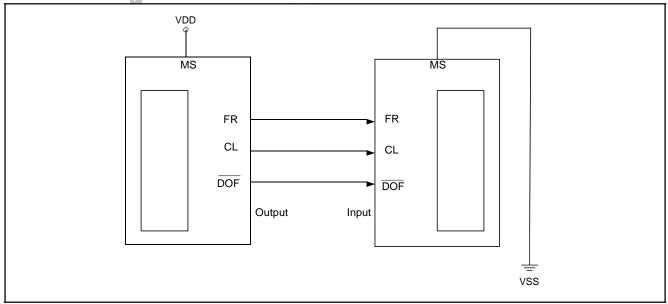


Figure 29

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# 8.9. Connections Between LCD Drivers (Reference Examples)

The liquid crystal display area can be enlarged with ease through the use of multiple SPLC502A chips. Use a same equipment type, in the composition of these chips.

## 8.9.1. Single-chip structure

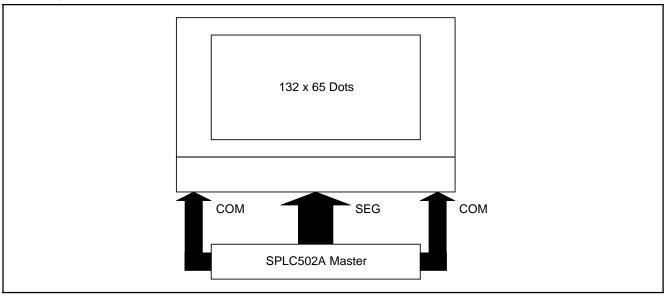
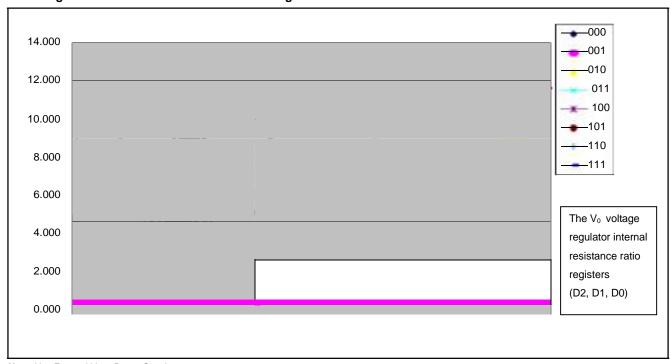


Figure 30

# 8.10. VLCD Voltage (Voltage between V0 to VSS) relationship of V0 Voltage Regulator Internal Resistor Ratio Register and Electronic Volume Control Register



Note: Use External  $V_{\text{OUT}}$  Power Supply.



# 9. PACKAGE/PAD LOCATIONS

## 9.1. Package/PAD Locations

Please contact Sunplus sales representatives for more information.

# 9.2. Ordering Information

| Product Number  | Package Type             |  |  |  |  |
|-----------------|--------------------------|--|--|--|--|
| SPLC502A-NnnV-C | Chip form with Gold Bump |  |  |  |  |

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Note1: Code number is assigned for customer.

**Note2:** Code number (N = A - Z or 0 - 9, nn = 00 - 99); version (V = A - Z).





### 10. DISCLAIMER

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AUG. 03, 2004 Preliminary Version: 0.1



# 11. REVISION HISTORY

| Date          | Revision # | Description | Page |
|---------------|------------|-------------|------|
| AUG. 11, 2004 | 0.1        | Original    | 57   |

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