



## Specification for TFT

### AFR240320A0-1.77INTM-I

Revision V1.0



|        |  |
|--------|--|
| A      | Orient Display                                 |
| FR     | TFT Type                                       |
| 240320 | Resolution 240 x 320                           |
| A0     | Serial A0                                      |
| 1.77   | 1.77", Module Dimension 34.70 x 46.70 x 2.5 mm |
| I      | IPS Display                                    |
| N      | Top: -20~+70°C; Tstr: -30~+80°C                |
| T      | Transmissive/Normally Black                    |
| M      | Medium Brightness, 500cd/m <sup>2</sup>        |
| /      | No Touch Panel                                 |
| /      | Controller JD9852                              |
| /      | MIPI + one data lane Interface                 |



# Revision History

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# 1. Basic Information

## \* Description

This is a color active matrix TFT (Thin Film Transistor) LCD (liquid crystal display) that uses amorphous silicon TFT as a switching device. This module is composed of a Transmissive type TFT-LCD Panel, driver circuit, back-light unit. The resolution of a 1.77" TFT-LCD contains 240X320 pixels, and can display up to 65K/262K colors.

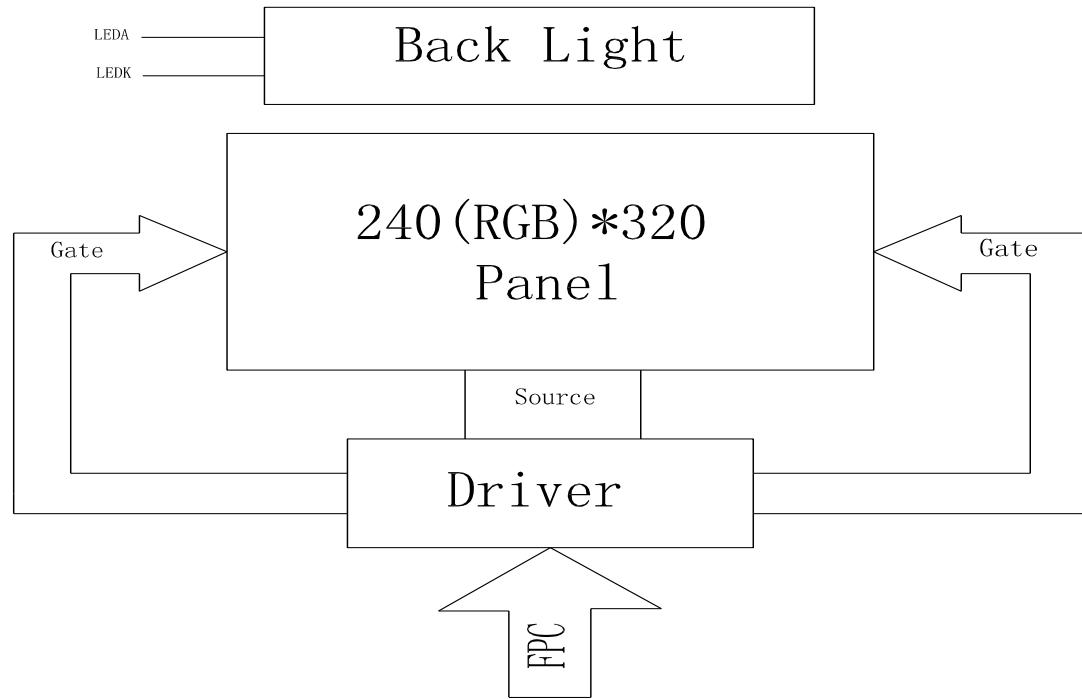
## 1.1 Features

| General Information Items | Specification                | Unit    | Note |
|---------------------------|------------------------------|---------|------|
|                           |                              |         |      |
| Display area(AA)          | 26.64(H)*35.52(V) (1.77inch) | mm      | -    |
| Driver element            | TFT active matrix            | -       | -    |
| Display colors            | 65K/262K                     | colors  | -    |
| Number of pixels          | 240(RGB)*320                 | dots    | -    |
| Pixel arrangement         | RGB vertical stripe          | -       | -    |
| Pixel pitch               | 0.111(H)*0.111(V)            | mm      | -    |
| Viewing angle             | ALL                          | o'clock | -    |
| Controller IC             | JD9852                       | -       | -    |
| LCM Interface             | MIPI+one data lane           | -       | -    |
| Display mode              | Transmissive/Normally Black  | -       | -    |
| Operating temperature     | -20 ~ +70                    | °C      | -    |
| Storage temperature       | -30 ~ +80                    | °C      | -    |

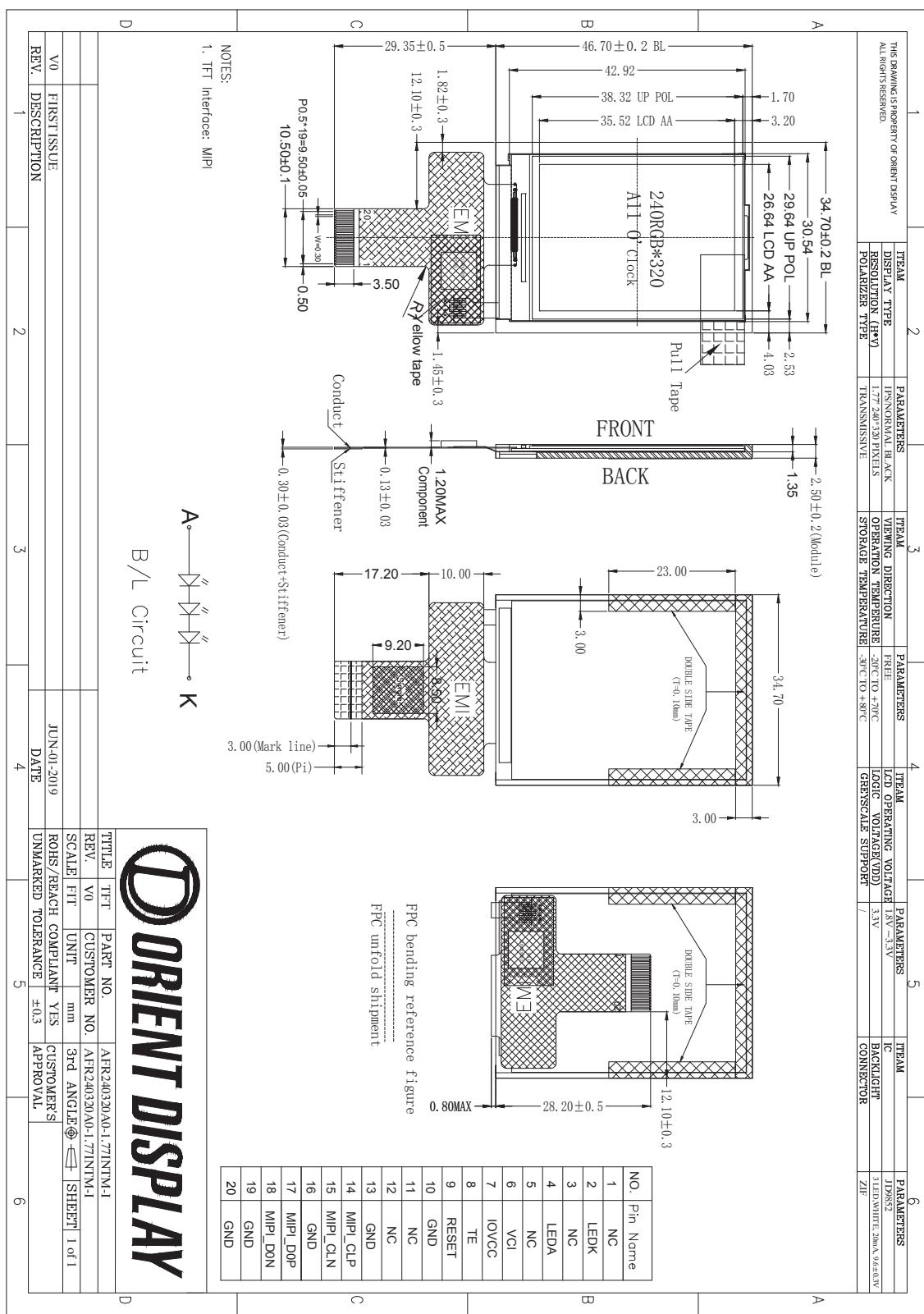
## 1.2 Mechanical Information

| Item        |               | Min. | Typ. | Max. | Unit | Note |
|-------------|---------------|------|------|------|------|------|
| Module size | Horizontal(H) |      | 34.7 |      | mm   | -    |
|             | Vertical(V)   |      | 46.7 |      | mm   | -    |
|             | Depth(D)      |      | 2.5  |      | mm   | -    |
| Weight      |               |      | 6    |      | g    | -    |

## 2. Block Diagram



### 3. Outline Dimension



## 4. Input terminal Pin Assignment

| Pin NO. | Symbol    | Function   | I/O |
|---------|-----------|--|-----|
| 1       | NC        |  |     |
| 2       | LEDK      | Cathode pin of backlight.  | P   |
| 3       | NC        |  |     |
| 4       | LEDA      | Anode pin of backlight.  | P   |
| 5       | NC        |  |     |
| 6       | VCI       | Supply voltage (3.3V).   | P   |
| 7       | IOVCC     | Power supply for I/O block(1.8-3.3V)   | P   |
| 8       | TE        | Serve as a TE (Tearing Effect) output signal   | O   |
| 9       | RESET     | Reset pin. Setting either pin low initializes the LSI.<br>Must be reset after power is supplied. | I   |
| 10      | GND       | Ground.  | P   |
| 11      | NC        |  |     |
| 12      | NC        |  |     |
| 13      | GND       | Ground.  | P   |
| 14      | MIPI_CL_P | DSI<br>Positive polarity of low voltage differential clock signal                                | I   |
| 15      | MIPI_CL_N | DSI<br>Negative polarity of low voltage differential clock signal                                | I   |
| 16      | GND       | Ground.  | P   |
| 17      | MIPI_D0_P | DSI<br>Positive polarity of low voltage differential data signal                                 | I   |
| 18      | MIPI_D0_N | DSI<br>Negative polarity of low voltage differential data signal                                 | I   |
| 19      | GND       | Ground.  | P   |
| 20      | GND       | Ground.  | P   |

## 5. LCD Optical Characteristics

### 5.1 Optical specification

| Item                    |         | Symbol         | Condition            | Min.   | Typ.   | Max.   | Unit.  | Note       |
|-------------------------|---------|----------------|----------------------|--------|--------|--------|--------|------------|
| Contrast Ratio          |         | CR             | $\Theta=0$           | 500    | 600    |        |        | *          |
| Response time           | Rising  | $T_{R+T_F}$    | Normal viewing angle | --     | 35     | 50     | msec   | *          |
|                         | Falling |                |                      |        |        |        |        |            |
| Color gamut             |         | S(%)           |                      | --     | 49.3   | --     | %      | *          |
| Color Filter Chromacity | White   | W <sub>X</sub> |                      | 0.2454 | 0.2854 | 0.3254 |        | CA310 Test |
|                         |         | W <sub>Y</sub> |                      | 0.2716 | 0.3116 | 0.3516 |        |            |
|                         | Red     | R <sub>X</sub> |                      | 0.5604 | 0.6004 | 0.6404 |        |            |
|                         |         | R <sub>Y</sub> |                      | 0.3208 | 0.3608 | 0.4008 |        |            |
|                         | Green   | G <sub>X</sub> |                      | 0.2958 | 0.3358 | 0.3758 |        |            |
|                         |         | G <sub>Y</sub> |                      |        | 0.5142 | 0.5542 | 0.5942 |            |
|                         | Blue    | B <sub>X</sub> |                      | 0.1198 | 0.1598 | 0.1998 |        |            |
|                         |         | B <sub>Y</sub> |                      | 0.0732 | 0.1132 | 0.1532 |        |            |
| Viewing angle           | Hor.    | $\Theta_L$     | CR>10                | 60     | 85     | --     |        | *          |
|                         |         | $\Theta_R$     |                      | 60     | 85     | --     |        |            |
|                         | Ver.    | $\Theta_U$     |                      | 60     | 85     | --     |        |            |
|                         |         | $\Theta_D$     |                      | 60     | 85     | --     |        |            |
| Option View Direction   |         | ALL            |                      |        |        |        |        |            |

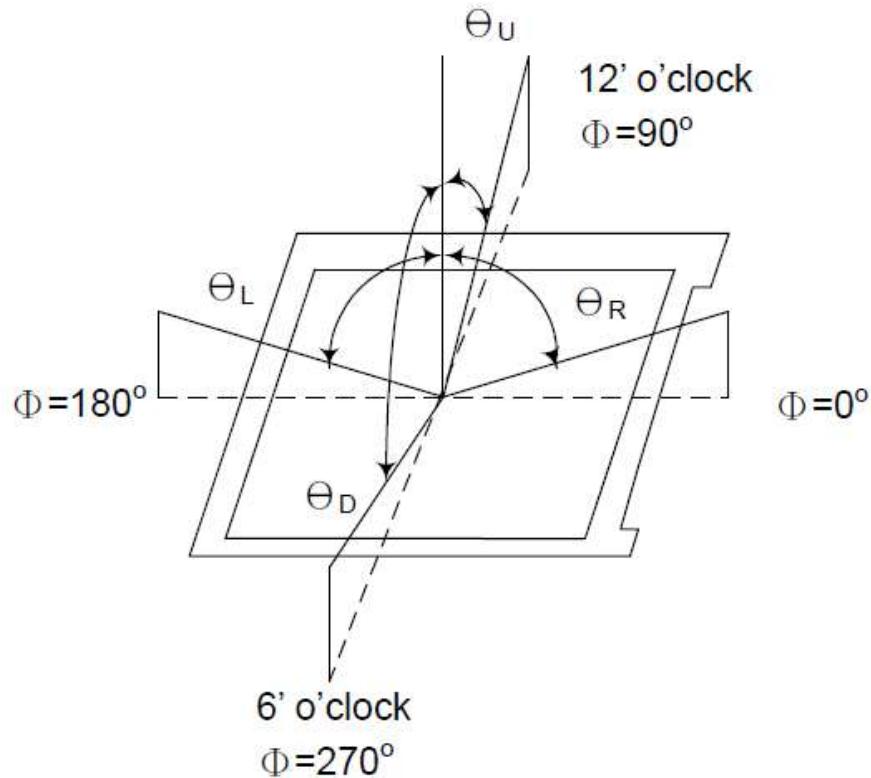
\*The data comes from the LCD specification.

### 5.2 Measuring Condition

- Measuring surrounding : dark room
- Ambient temperature :  $25\pm2^{\circ}\text{C}$
- 15min. warm-up time.

### 5.3 Measuring Equipment

Note (1) Definition of Viewing Angle:

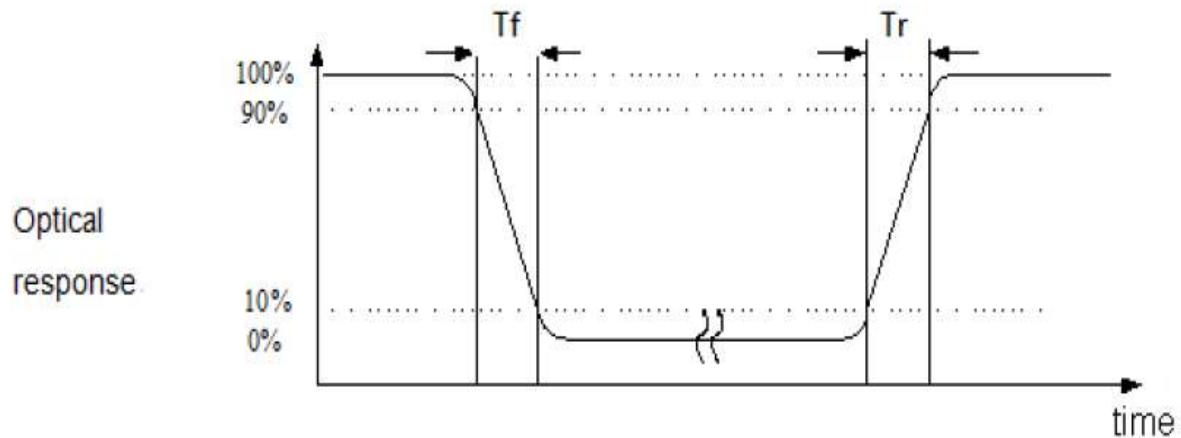


Note (2) Definition of Contrast Ratio (CR):

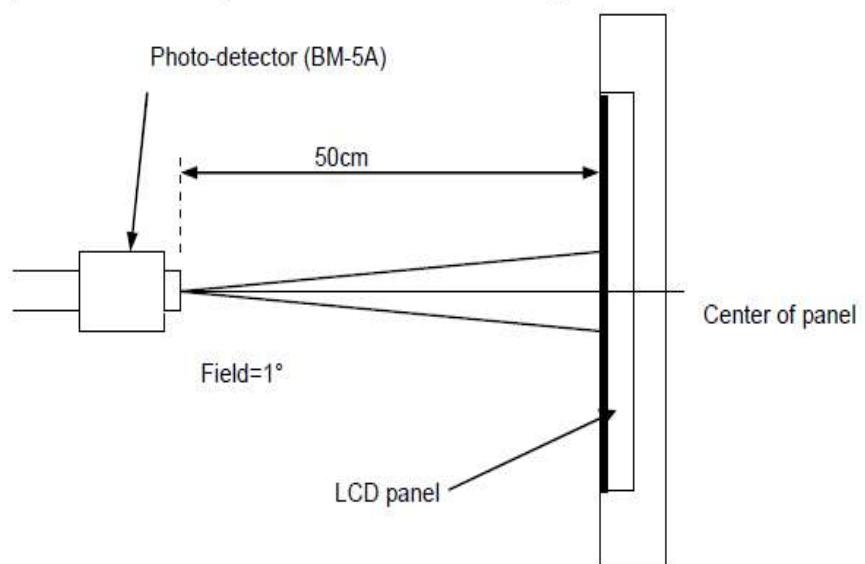
measured at the center point of panel

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

Note (3) Definition of Response Time: Sum of  $T_R$  and  $T_F$



Note (4) Definition of optical measurement setup



## 6. Electrical Characteristics

### 6.1 Absolute Operation Rating (Ta=25 VSS=0V)

| Item                             | Symbol            | Rating   | Unit |
|----------------------------------|-------------------|----------|------|
| Supply Voltage                   | V <sub>C1</sub>   | -0.3~4.6 | V    |
| Digital interface supply Voltage | I <sub>OVCC</sub> | -0.3~4.6 | V    |
| Operating temperature            | T <sub>OP</sub>   | -20~+70  | °C   |
| Storage temperature              | T <sub>ST</sub>   | -30~+80  | °C   |

Note: If one of the above items is exceeded its maximum limitation momentarily, the quality of the product may be degraded.

Absolute maximum limitation, therefore, specify the values exceeding which the product may be physically damaged. Be sure to use the product within the recommend range.

### 6.2 DC Electrical Characteristics

| Parameter                        | Symbol            | Min. | Typ.              | Max.                  | Unit | Note |
|----------------------------------|-------------------|------|-------------------|-----------------------|------|------|
| Supply Voltage                   | V <sub>C1</sub>   | 2.4  | 3.3               | 3.6                   | V    |      |
| Digital interface supply Voltage | I <sub>OVCC</sub> | 1.65 | 1.8               | 3.3                   | V    |      |
| Normal mode Current consumption  | I <sub>DD</sub>   | --   | TBD               | --                    | mA   |      |
| Level input voltage              | V <sub>IH</sub>   | 0.7  | I <sub>OVCC</sub> | I <sub>OVCC</sub>     | V    |      |
|                                  | V <sub>IL</sub>   | GND  |                   | 0.3 I <sub>OVCC</sub> | V    |      |
| Level output voltage             | V <sub>OH</sub>   | 0.8  | I <sub>OVCC</sub> | I <sub>OVCC</sub>     | V    |      |
|                                  | V <sub>OL</sub>   | GND  |                   | 0.2 I <sub>OVCC</sub> | V    |      |

### 6.3 LED Backlight Characteristics

The back-light system is edge-lighting type with 4 chips White LED

| Item            | Symbol | Min.  | Typ. | Max. | Unit              | Note    |
|-----------------|--------|-------|------|------|-------------------|---------|
| Forward Current | $I_F$  | 15    | 20   | --   | mA                |         |
| Forward Voltage | $V_F$  | --    | 9.6  | --   | V                 |         |
| LCM Luminance   | $L_v$  | 450   | 500  | --   | cd/m <sup>2</sup> | Note3   |
| LED life time   | Hr     | 50000 | --   | --   | Hour              | Note1,2 |
| Uniformity      | AVg    | 80    | --   | --   | %                 | Note3   |

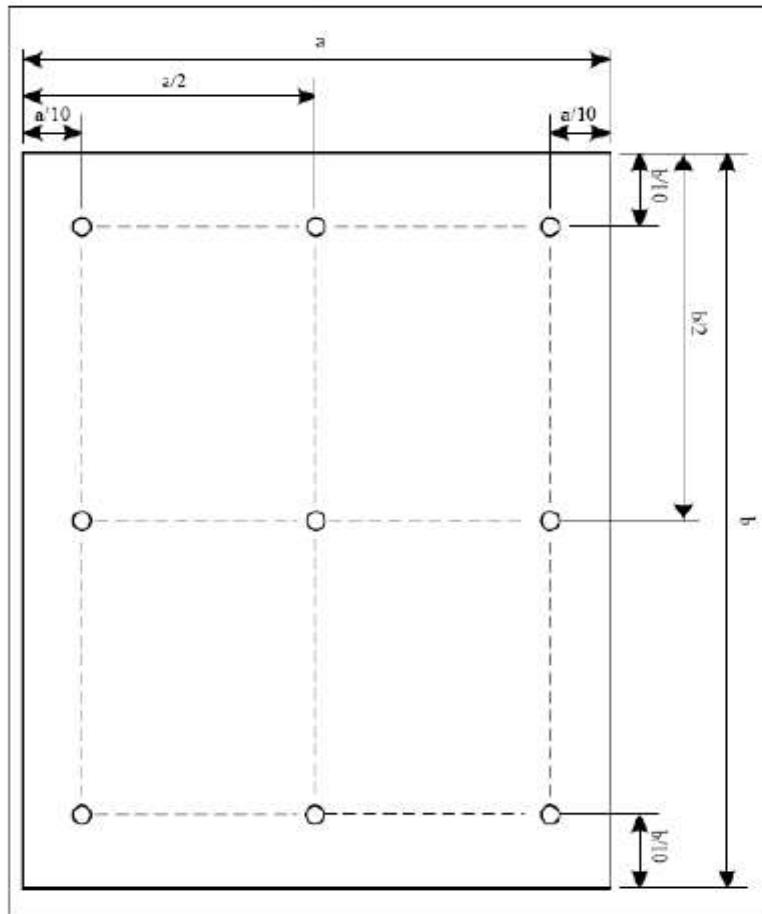
Note (1) LED life time (Hr) can be defined as the time in which it continues to operate under the condition:  $T_a=25\pm3$  °C, typical IL value indicated in the above table until the brightness becomes less than 50%.

Note (2) The “LED life time” is defined as the module brightness decrease to 50% original brightness at  $T_a=25$  °C and  $IL=20mA$ . The LED lifetime could be decreased if operating IL is larger than 20mA. The constant current driving method is suggested.



B/L Circuit

NOTE 3 : Luminance Uniformity of these 9 points is defined as below:

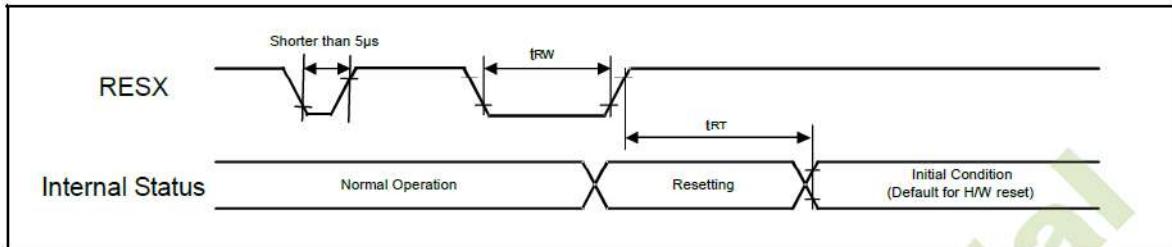


$$\text{Uniformity} = \frac{\text{minimum luminance in 9 points (1- 9)}}{\text{maximum luminance in 9 points (1- 9)}}$$

$$\text{Luminance} = \frac{\text{Total Luminance of 9 points}}{9}$$

## 7.AC Characteristic

### 7.1 Reset Input Timing



\* Reset input timings

| Symbol   | Parameter                          | Related pins | Min. | Max.               | Unit |
|----------|------------------------------------|--------------|------|--------------------|------|
| $t_{RW}$ | Reset pulse width <sup>(2)</sup>   | RESX         | 10   | -                  | µs   |
| $t_{RT}$ | Reset complete time <sup>(3)</sup> | -            | -    | 5<br>(Note 5)      | ms   |
|          |                                    | -            | -    | 120<br>(Note 6, 7) | ms   |

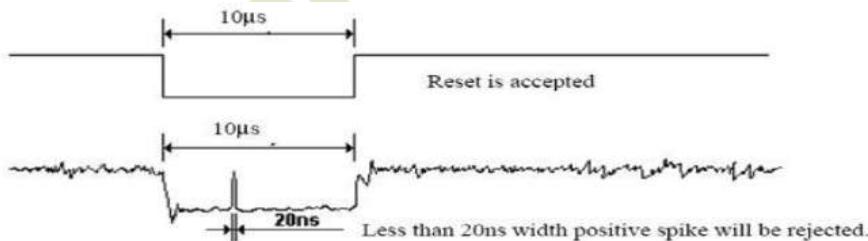
Note: (1) The reset complete time also required time for loading ID bytes from OTP to registers. This loading is done every time when there is HW reset cancel time ( $t_{RT}$ ) within 5 ms after a rising edge of RESX.

(2) Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the table below.

| RESX Pulse             | Action         |
|------------------------|----------------|
| Shorter than 5 µs      | Reset Rejected |
| Longer than 10 µs      | Reset          |
| Between 5 µs and 10 µs | Reset Start    |

(3) During the resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120 ms, when Reset Starts in Sleep Out -mode. The display remains the blank state in Sleep In -mode) and then returns to Default condition for H/W reset.

(4) Spike Rejection also applies during a valid reset pulse as shown below:



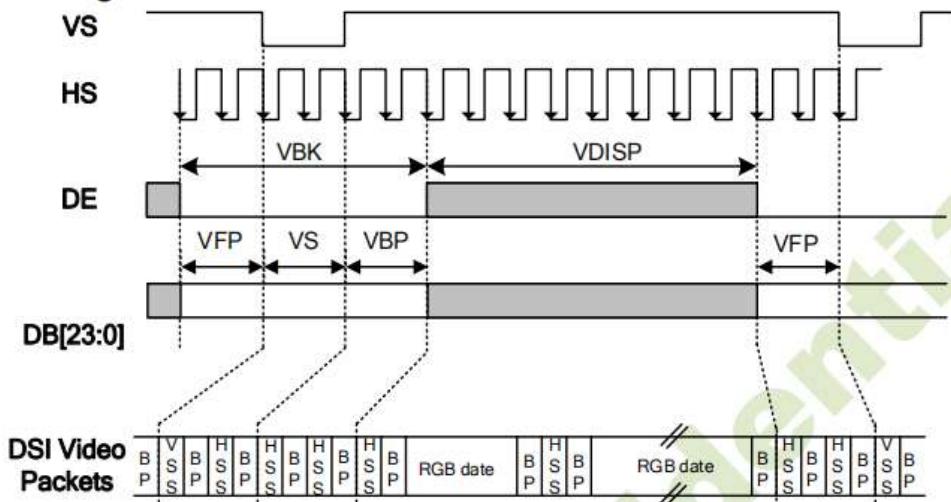
(5) When Reset is applied during Sleep In Mode.

(6) When Reset is applied during Sleep Out Mode.

(7) It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

## 7.2 Timings for DSI Video mode

### Vertical Timings



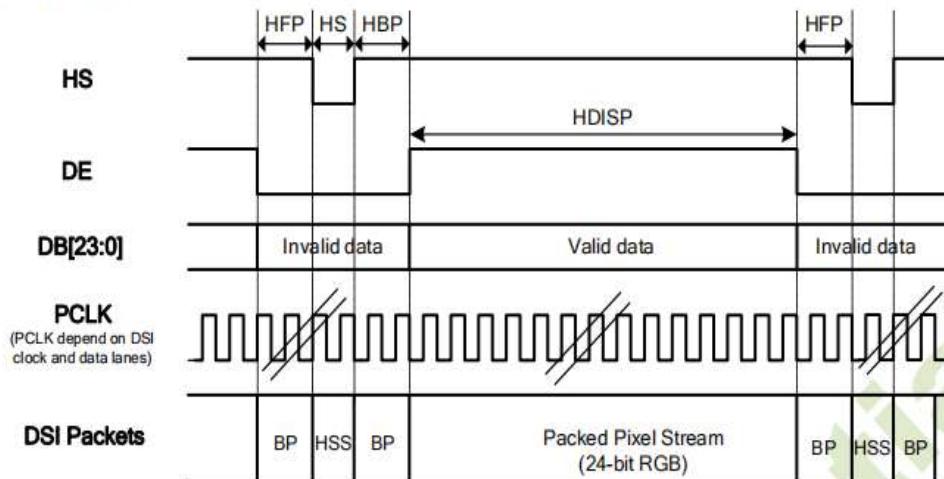
Vertical Timings for DSI Video mode I/F

Resolution=240x320 (TA=25°C, IOVCC=1.8V, VCI=2.8V)

| Item                     | Symbol | Condition  | Min. | Typ. | Max.    | Unit |
|--------------------------|--------|------------|------|------|---------|------|
| Vertical low pulse width | VS     | -          | 2    | -    | Note(1) | Line |
| Vertical front porch     | VFP    | -          | 2    | -    | -       | Line |
| Vertical back porch      | VBP    | -          | 2    | -    | Note(1) | Line |
| Vertical blanking period | VBK    | VS+VBP+VFP | 6    | -    | -       | Line |
| Vertical active area     | -      | VDISP      | -    | 320  | -       | Line |
| Vertical Refresh rate    | VRR    | -          | -    | 60   | -       | Hz   |

Vertical Timings for DSI Video mode I/F

## Horizontal Timings



Horizontal Timing for DSI Video mode I/F

Resolution=240x320 (TA=25°C, IOVCC=1.8V, VCI=2.8V)

| Item                       | Symbol | Condition  | Min. | Typ. | Max. | Unit |
|----------------------------|--------|------------|------|------|------|------|
| HS low pulse width         | HS     | -          | 6    | -    | 78   | DCK  |
| Horizontal back porch      | HBP    | -          | 5    | -    | 78   | DCK  |
| Horizontal front porch     | HFP    | -          | 5    | -    | 78   | DCK  |
| Horizontal blanking period | HBLK   | HS+HBP+HFP | 16   | -    | 88   | DCK  |
| Horizontal active area     | HDISP  | -          | -    | 240  | -    | DCK  |

Note: (1) HS+HBP>0.5uS.

(2) HFP>0.5uS.

Horizontal Timings for DSI Video mode I/F

## 8.LCD Module Out-Going Quality Level

### 8.1 VISUAL & FUNCTION INSPECTION STANDARD

#### 8.1.1 Inspection conditions

Inspection performed under the following conditions is recommended.

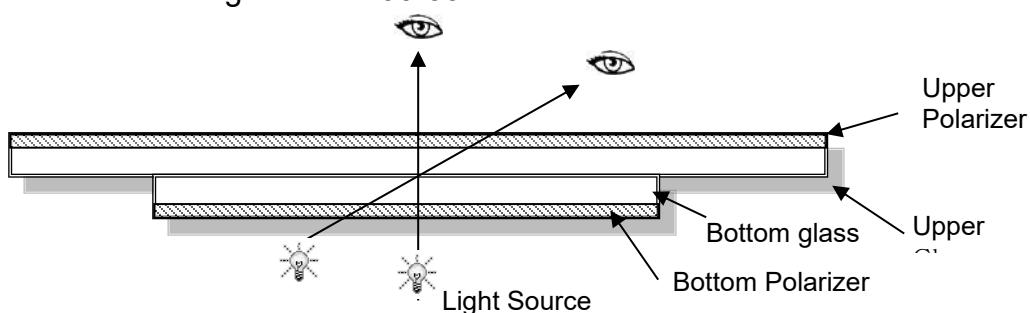
Temperature :  $25\pm5^{\circ}\text{C}$

Humidity :  $65\%\pm10\%\text{RH}$

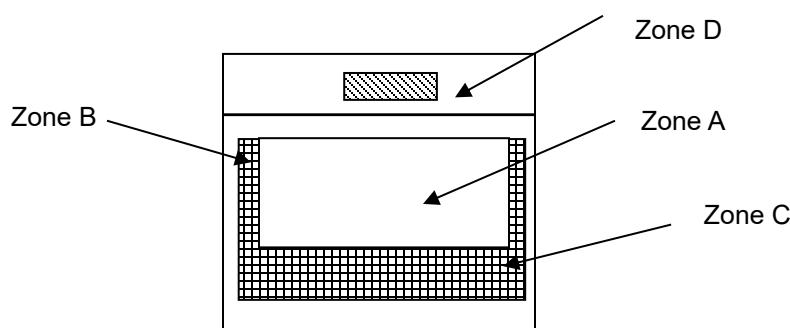
Viewing Angle : Normal viewing Angle.

Illumination: Single fluorescent lamp (300 to 700Lux)

Viewing distance:30-50cm



#### 8.1.2 Definition



Zone A : Effective Viewing Area(Character or Digit can be seen)

Zone B : Viewing Area except Zone A

Zone C : Outside (Zone A+Zone B) which can not be seen after assembly by customer .)

Zone D : IC Bonding Area

Note:

As a general rule ,visual defects in Zone C can be ignored when it doesn't effect product function or appearance after assembly by customer

### 8.1.3 Sampling Plan

According to GB/T 2828-2003 ; , normal inspection, Class II

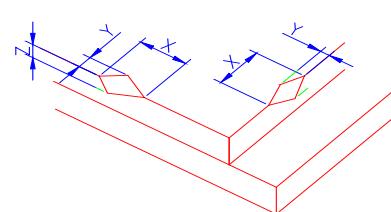
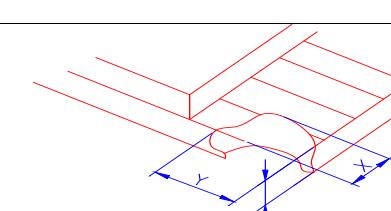
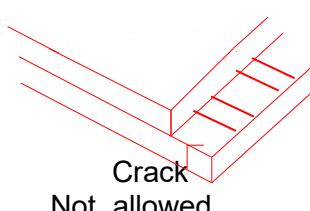
AQL:

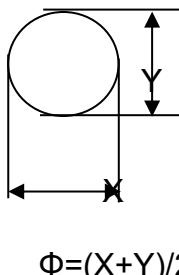
| Major defect | Minor defect |
|--------------|--------------|
| 0.65         | 1.5          |

LCD: Liquid Crystal Display , TP: Touch Panel , LCM: Liquid Crystal Module

| No | Items to be inspected | Criteria  | Classification of defects |
|----|-----------------------|---|---------------------------|
| 1  | Functional defects    | 1) No display, Open or miss line<br>2) Display abnormally, Short<br>3) Backlight no lighting, abnormal lighting.<br>4) TP no function | Major                     |
| 2  | Missing               | Missing component   |                           |
| 3  | Outline dimension     | Overall outline dimension beyond the drawing is not allowed   |                           |
| 4  | Color tone            | Color unevenness, refer to limited sample   | Minor                     |
| 5  | Spot Line defect      | Light dot, Dim spot,Polarizer Bubble ;<br>Polarizer accidented spot.  |                           |
| 6  | Soldering appearance  | Good soldering , Peeling off is not allowed.  |                           |
| 7  | LCD/Polarizer/TP      | Black/White spot/line, scratch, crack, etc.   |                           |

#### 8.1.4 Criteria (Visual)

| Number   | Items                          | Criteria(mm)  |   |   |   |                     |                                |          |
|--|--------------------------------|---|---|---|---|---------------------|--------------------------------|----------|
| 1.0 LCD Crack/Broken<br>NOTE:<br>X: Length<br>Y: Width<br>Z: Height<br>L: Length of ITO,<br>T: Height of LCD | (1) The edge of LCD broken     |  <table border="1"> <thead> <tr> <th>X</th><th>Y</th><th>Z</th></tr> </thead> <tbody> <tr> <td><math>\leq 3.0\text{mm}</math></td><td>&lt;Inner border line of the seal</td><td><math>\leq T</math></td></tr> </tbody> </table> | X | Y | Z | $\leq 3.0\text{mm}$ | <Inner border line of the seal | $\leq T$ |
| X  | Y                              | Z   |   |   |   |                     |                                |          |
| $\leq 3.0\text{mm}$  | <Inner border line of the seal | $\leq T$  |   |   |   |                     |                                |          |
|  | (2) LCD corner broken          |  <table border="1"> <thead> <tr> <th>X</th><th>Y</th><th>Z</th></tr> </thead> <tbody> <tr> <td><math>\leq 3.0\text{mm}</math></td><td><math>\leq L</math></td><td><math>\leq T</math></td></tr> </tbody> </table>               | X | Y | Z | $\leq 3.0\text{mm}$ | $\leq L$                       | $\leq T$ |
| X  | Y                              | Z   |   |   |   |                     |                                |          |
| $\leq 3.0\text{mm}$  | $\leq L$                       | $\leq T$  |   |   |   |                     |                                |          |
|  | (3) LCD crack                  |   |   |   |   |                     |                                |          |

| <br>$\Phi = (X+Y)/2$  | <p>① light dot (LCD/TP/Polarizer black/white spot , light dot, pinhole, dent, stain)</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2">Zone<br/>Size (mm)</th><th colspan="3">Acceptable Qty</th></tr> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.10</math></td><td colspan="3">Ignore</td></tr> <tr> <td><math>0.10 &lt; \Phi \leq 0.20</math></td><td colspan="3">3( distance <math>\geq 10\text{mm}</math>)</td></tr> <tr> <td><math>0.20 &lt; \Phi \leq 0.25</math></td><td colspan="3">2</td></tr> <tr> <td><math>\Phi &gt; 0.3</math></td><td colspan="3">0</td></tr> </tbody> </table> |   |   |                   | Zone<br>Size (mm) | Acceptable Qty |  |   | A | B | C               | $\Phi \leq 0.10$ | Ignore |  |                         | $0.10 < \Phi \leq 0.20$          | 3( distance $\geq 10\text{mm}$ ) |  |                         | $0.20 < \Phi \leq 0.25$ | 2 |  |              | $\Phi > 0.3$ | 0 |  |  |
|--|---|---|---|-------------------|-------------------|----------------|--|---|---|---|-----------------|------------------|--------|--|-------------------------|----------------------------------|----------------------------------|--|-------------------------|-------------------------|---|--|--------------|--------------|---|--|--|
| Zone<br>Size (mm)  | Acceptable Qty  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
|  | A   | B | C |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi \leq 0.10$   | Ignore  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.10 < \Phi \leq 0.20$  | 3( distance $\geq 10\text{mm}$ )  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.20 < \Phi \leq 0.25$  | 2   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi > 0.3$   | 0   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| <p>② Dim spot (LCD/TP/Polarizer dim dot, light leakage, dark spot)</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2">Zone<br/>Size (mm)</th><th colspan="3">Acceptable Qty</th></tr> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.1</math></td><td colspan="3">Ignore</td></tr> <tr> <td><math>0.10 &lt; \Phi \leq 0.20</math></td><td colspan="3">3( distance <math>\geq 10\text{mm}</math>)</td></tr> <tr> <td><math>0.20 &lt; \Phi \leq 0.25</math></td><td colspan="3">2</td></tr> <tr> <td><math>\Phi &gt; 0.3</math></td><td colspan="3">0</td></tr> </tbody> </table> |   |   |   | Zone<br>Size (mm) | Acceptable Qty    |                |  | A | B | C | $\Phi \leq 0.1$ | Ignore           |        |  | $0.10 < \Phi \leq 0.20$ | 3( distance $\geq 10\text{mm}$ ) |                                  |  | $0.20 < \Phi \leq 0.25$ | 2                       |   |  | $\Phi > 0.3$ | 0            |   |  |  |
| Zone<br>Size (mm)  | Acceptable Qty  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
|  | A   | B | C |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi \leq 0.1$  | Ignore  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.10 < \Phi \leq 0.20$  | 3( distance $\geq 10\text{mm}$ )  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.20 < \Phi \leq 0.25$  | 2   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi > 0.3$   | 0   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| <p>③ Polarizer accidented spot</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2">Zone<br/>Size (mm)</th><th colspan="3">Acceptable Qty</th></tr> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.2</math></td><td colspan="3">Ignore</td></tr> <tr> <td><math>0.3 &lt; \Phi \leq 0.5</math></td><td colspan="3">2( distance <math>\geq 10\text{mm}</math>)</td></tr> <tr> <td><math>\Phi &gt; 0.5</math></td><td colspan="3">0</td></tr> </tbody> </table>  |   |   |   | Zone<br>Size (mm) | Acceptable Qty    |                |  | A | B | C | $\Phi \leq 0.2$ | Ignore           |        |  | $0.3 < \Phi \leq 0.5$   | 2( distance $\geq 10\text{mm}$ ) |                                  |  | $\Phi > 0.5$            | 0                       |   |  |              |              |   |  |  |
| Zone<br>Size (mm)  | Acceptable Qty  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
|  | A   | B | C |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi \leq 0.2$  | Ignore  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.3 < \Phi \leq 0.5$  | 2( distance $\geq 10\text{mm}$ )  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi > 0.5$   | 0   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| <p>④ Pixel bad points (light dot, Dim dot, color dot)</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2">Zone<br/>Size (mm)</th><th colspan="3">Acceptable Qty</th></tr> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.1</math></td><td colspan="3">Ignore</td></tr> <tr> <td><math>0.15 &lt; \Phi \leq 0.2</math></td><td colspan="3">2( distance <math>\geq 10\text{mm}</math>)</td></tr> <tr> <td><math>\Phi &gt; 0.2</math></td><td colspan="3">0</td></tr> </tbody> </table>  |   |   |   | Zone<br>Size (mm) | Acceptable Qty    |                |  | A | B | C | $\Phi \leq 0.1$ | Ignore           |        |  | $0.15 < \Phi \leq 0.2$  | 2( distance $\geq 10\text{mm}$ ) |                                  |  | $\Phi > 0.2$            | 0                       |   |  |              |              |   |  |  |
| Zone<br>Size (mm)  | Acceptable Qty  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
|  | A   | B | C |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi \leq 0.1$  | Ignore  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.15 < \Phi \leq 0.2$   | 2( distance $\geq 10\text{mm}$ )  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi > 0.2$   | 0   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| <p>⑤ Polarizer Bubble</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2">Zone<br/>Size (mm)</th><th colspan="3">Acceptable Qty</th></tr> <tr> <th>A</th><th>B</th><th>C</th></tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.2</math></td><td colspan="3">Ignore</td></tr> <tr> <td><math>0.3 &lt; \Phi \leq 0.4</math></td><td colspan="3">3(distance <math>\geq 10\text{mm}</math>)</td></tr> <tr> <td><math>0.4 &lt; \Phi \leq 0.5</math></td><td colspan="3">2</td></tr> <tr> <td><math>\Phi &gt; 0.5</math></td><td colspan="3">0</td></tr> </tbody> </table>   |   |   |   | Zone<br>Size (mm) | Acceptable Qty    |                |  | A | B | C | $\Phi \leq 0.2$ | Ignore           |        |  | $0.3 < \Phi \leq 0.4$   | 3(distance $\geq 10\text{mm}$ )  |                                  |  | $0.4 < \Phi \leq 0.5$   | 2                       |   |  | $\Phi > 0.5$ | 0            |   |  |  |
| Zone<br>Size (mm)  | Acceptable Qty  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
|  | A   | B | C |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi \leq 0.2$  | Ignore  |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.3 < \Phi \leq 0.4$  | 3(distance $\geq 10\text{mm}$ )   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $0.4 < \Phi \leq 0.5$  | 2   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |
| $\Phi > 0.5$   | 0   |   |   |                   |                   |                |  |   |   |   |                 |                  |        |  |                         |                                  |                                  |  |                         |                         |   |  |              |              |   |  |  |

| 3.0 | Line defect<br>(LCD/TP<br>/Polarizer<br>backlight<br>black/white<br>line, scratch,<br>stain) | Width(mm)  | Length(mm)   | Acceptable Qty |        |   |  |  |
|-----|--|--|--------------|----------------|--------|---|--|--|
|     |  |  |              | A              | B      | C |  |  |
|     |  | $\Phi \leq 0.03$   | Ignore       | Ignore         | Ignore |   |  |  |
|     |  | $0.03 < W \leq 0.04$   | $L \leq 3.0$ | $N \leq 2$     |        |   |  |  |
|     |  | $0.04 < W \leq 0.05$   | $L \leq 2.0$ | $N \leq 1$     |        |   |  |  |
| 4.0 | Electronic Components SMT  | $0.05 < W$   |              |                |        |   |  |  |
|     |  | Define as spot defect  |              |                |        |   |  |  |
| 4.0 | Electronic Components SMT  | Not allow missing parts, solderless connection, cold solder joint, mismatch, The positive and negative polarity opposite   |              |                |        |   |  |  |
| 5.0 | Display color& Brightness  | 1. Color: Measuring the color coordinates, The measurement standard according to the datasheet or samples.<br>2. Brightness: Measuring the brightness of White screen, The measurement standard according to the datasheet or Samples. |              |                |        |   |  |  |
| 6.0 | LCD Mura   | By 5% ND filter invisible.   |              |                |        |   |  |  |

Criteria ( functional items)

| Number | Items                 | Criteria (mm) |
|--------|-----------------------|---------------|
| 1      | No display            | Not allowed   |
| 2      | Missing segment       | Not allowed   |
| 3      | Short                 | Not allowed   |
| 4      | Backlight no lighting | Not allowed   |

## 9. Reliability Test Result

| Item                                     | Condition  | Inspection after test   |
|--|--|---|
| High Temperature Operating               | 70 °C, 96H   |   |
| Low Temperature Operating                | -20 °C, 96HR   |   |
| High Temperature Storage                 | 80 °C, 96HR  |   |
| Low Temperature Storage                  | -30 °C, 96HR   | Inspection after 2~4hours storage at room temperature, the sample shall be free from defects:   |
| High Temperature & High Humidity Storage | +60 °C, 90% RH ,96 hours.  | 1.Air bubble in the LCD;<br>2.Non-display;<br>3.Missing segments/line;<br>4.Glass crack;<br>5.Current IDD is twice higher than initial value. |
| Thermal Shock (Non-operation)            | -30 °C,30 min ↔ 80 °C,30 min,<br>Change time:5min 20CYC.   |   |
| ESD test                                 | C=150pF, R=330,5points/panel<br>Air:±8KV, 5times; Contact:±6KV, 5 times;<br>(Environment: 15 °C ~35 °C, 30%~60%).                              |   |
| Vibration (Non-operation)                | Frequency range:10~55Hz, Stroke:1.5mm<br>Sweep:10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. (6 hours for total)<br>(Package condition). |   |
| Box Drop Test                            | 1 Corner 3 Edges 6 faces,80cm(MEDIUM BOX)  |   |

Remark:

- 1.The test samples should be applied to only one test item.
- 2.Sample size for each test item is 5~10pcs.
- 3.For Damp Proof Test, Pure water(Resistance > 10MΩ) should be used.
- 4.In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
- 5.Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.

## **10. Cautions and Handling Precautions**

### **10.1 Handling and Operating the Module**

- (1) When the module is assembled, it should be attached to the system firmly.  
Do not warp or twist the module during assembly work.
- (2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.
- (3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.
- (4) Do not allow drops of water or chemicals to remain on the display surface.  
If you have the droplets for a long time, staining and discoloration may occur.
- (5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.  
Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride.  
It might permanent damage to the polarizer due to chemical reaction.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth.  
In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static; it may cause damage to the CMOS ICs.
- (9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (10) Do not disassemble the module.
- (11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (12) Pins of I/F connector shall not be touched directly with bare hands.
- (13) Do not connect, disconnect the module in the "Power ON" condition.
- (14) Power supply should always be turned on/off by the item 6.1 Power On Sequence & 6.2 Power Off Sequence

### **10.2 Storage and Transportation.**

- (1) Do not leave the panel in high temperature, and high humidity for a long time.  
It is highly recommended to store the module with temperature from 0 to 35 °C and relative humidity of less than 70%
- (2) Do not store the TFT-LCD module in direct sunlight.
- (3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.
- (4) It is recommended that the modules should be stored under a condition where no condensation is allowed. Formation of dewdrops may cause an abnormal operation or a failure of the module.  
In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.
- (5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.

## 11. Packing

